

# QGIS Application - Feature request #15833

## Allow changing layer name in vector processing dialog

2016-11-10 11:47 AM - Guillaume Larocque

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b> Victor Olaya	
<b>Category:</b> Processing/GUI	
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> wontfix
<b>Easy fix?:</b> No	<b>Copied to github as #:</b> 23753
<b>Description</b>	
<p>Since the integration of Processing in the vector tools of QGIS (<math>\geq 2.16</math>), it seems that it is not possible to choose the name of a layer from any of the dialogs. For example, the output of the buffer dialog will always be named "buffer" which is highly uninformative and can lead to a very confusing analysis workflow. I know we can rename them once they're on the canvas, but this is an unnecessary additional step.</p> <p>Please allow the user to choose the name of the layer in the dialog!</p>	

### History

#### #1 - 2016-12-28 09:56 AM - Alexander Bruy

- Resolution set to wontfix
- Target version deleted (Future Release - High Priority)
- Priority changed from High to Normal
- Status changed from Open to Closed
- Category changed from Vectors to Processing/GUI

You can change this in Processing options: Processing → Options → General → Use filename as layer name