

QGIS Application - Bug report #15507

QGIS crashes with GEOS Exception: IllegalArgumentException: Invalid number of points in LinearRing found 3 - must be 0 or >= 4

2016-08-31 12:37 PM - Tudor Bărăscu

Status: Closed	
Priority: High	
Assignee: Sandro Santilli	
Category: Projection Support	
Affected QGIS version: 2.18.7	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch Supplied: Yes	Resolution: fixed/implemented
Crashes QGIS or corrupts data: Yes	Copied to github as #: 23431

Description

The problem has also been encountered in the mailing list <https://lists.osgeo.org/pipermail/qgis-developer/2016-May/042692.html>

QGIS simply crashes in some projects that have specific geometry although I tested the geometry validity and it's all good.

The error is:

```
src/core/qgsmessagelog.cpp: 45: (logMessage) [0ms] [thread:0x605ec20] 2016-08-31T21:44:39 GEOS[1] Exception:
IllegalArgumentException: Invalid number of points in LinearRing found 3 - must be 0 or >= 4
src/core/geometry/qgsgeos.cpp: 63: (throwGEOSException) [0ms] [thread:0x605ec20] GEOS exception:
IllegalArgumentException: RobustDeterminant encountered non-finite numbers
```

The problem was tested under Spatialite and under Postgis.

I've turned feature simplification off in QGIS to no avail.

I've attached data and you can replicate by taking the following steps:

- Open the project
- Change the CRS from 4326 to 3857 (web mercator)
- Crash

Depending on the styling/labeling, it may not crash.

I can replicate under QGIS 2.14.6 and 2.16.2

Thanks

Associated revisions

Revision 126cf5f1 - 2017-05-16 05:46 PM - Sandro Santilli

Check return from QgsPalLabeling::prepareGeometry before dereference

Fixes #15507

Includes automated test.

History

#1 - 2016-09-02 05:52 AM - Jukka Rahkonen

Source data contains vertices like POINT (25.714286 -90) which are outside the valid area for EPSG:3857 which is "World between 85.06°S and 85.06°N." <http://epsg.io/3857>. I guess that latitude -90 leads to divide by zero error and it just can't work.

Crash is not the best thing to happen but how to prevent it and throw an error instead?

#2 - 2017-03-07 11:12 AM - Giovanni Manghi

- Category set to Projection Support
- Priority changed from Normal to High
- Target version set to Version 2.18
- Affected QGIS version changed from 2.14.5 to 2.18.4
- Crashes QGIS or corrupts data changed from No to Yes
- Operating System deleted (Debian Stretch)

#3 - 2017-05-01 01:03 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#4 - 2017-05-16 09:03 AM - Sandro Santilli

- Status changed from Open to In Progress
- Assignee set to Sandro Santilli
- Description updated

#5 - 2017-05-16 09:06 AM - Sandro Santilli

- Affected QGIS version changed from 2.18.4 to 2.18.7

Can still be reproduced as of commit:fd7b52d5b8e668bd5db43f81eccc60818ff490ab (current release-2_18 branch)

#6 - 2017-05-16 09:18 AM - Sandro Santilli

- Pull Request or Patch supplied changed from No to Yes

Pull request ready: <https://github.com/qgis/QGIS/pull/4563>

#7 - 2017-05-16 09:45 AM - Sandro Santilli

NOTE: the pull request referenced above is for the 2.18 release.

I've tried to reproduce this bug on master branch and obtained a different behavior: no crash but nothing rendered (while the patch to 2.18 branch also gives a working rendering)

#8 - 2017-05-16 05:46 PM - Sandro Santilli

- Status changed from In Progress to Closed
- % Done changed from 0 to 100

Applied in changeset commit:qgis|126cf5f100abb077fd0ba611cb1653583dd898cd.

#9 - 2017-05-16 05:54 PM - Sandro Santilli

- *Status changed from Closed to Reopened*

I'm reopening to get this also fixed in the master branch, where the crash is not present but the features disappear from the map completely instead, logging the "IllegalArgumentException: Invalid number of points in LinearRing found" message.

#10 - 2017-05-16 06:18 PM - Sandro Santilli

commit:4ed096b94dff3101786e67a49567544f77c759d8 forward-ports the test to master (but no fix was needed there to avoid the crash)

#11 - 2017-05-16 06:32 PM - Sandro Santilli

- *Status changed from Reopened to Closed*

- *Resolution set to fixed/implemented*

Actually, as the crash is fixed, I'm closing this again.

It's better to have a separate issue for the lack of GUI error message (is an enhancement)

and for the rendering issue (it's not a crash).

Files

bug_geos.zip	207 KB	2016-08-31	Tudor Bărăscu
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