

QGIS Application - Bug report #15168

One road missing upon Add Vector Layer!

2016-06-28 07:50 PM - Dan Jacobson

Status: Closed	
Priority: High	
Assignee: Martin Dobias	
Category: Vectors	
Affected QGIS version: 2.14.3	Regression?: No
Operating System: Debian	Easy fix?: No
Pull Request or Patch supplied: No	Resolution:
Crashes QGIS or corrupts data: No	Copied to github as #: 23107
Description	
<p>I have discovered a very serious data import bug.</p> <p>Let's take the following KMZ file. zk.kmz .</p> <p>When viewed on https://www.google.com/maps/d/viewer?hl=en&#38;authuser=0&#38;mid=1og2sO2lvdsNpU-U0c3izhRTB6NU http://www.bing.com/maps/default.aspx?mapurl=http://www.google.com/maps/d/kml?mid=1og2sO2lvdsNpU-U0c3izhRTB6NU</p> <p>But when imported with Add Vector Layer, the middle short road is GONE!</p>	

Associated revisions

Revision 5f662762 - 2016-06-30 02:28 PM - Martin Dobias

Fix incorrectly loaded sublayers if they had the same name (fixes #15168)

Use "layerid=N" instead of "layername=XYZ" for OGR sublayers

History

#1 - 2016-06-28 07:52 PM - Dan Jacobson

When viewed elsewhere, the middle short road is there. But not when imported into Qgis.

One might not even notice the data corruption!

#2 - 2016-06-30 02:31 AM - Martin Dobias

- Assignee set to Martin Dobias

#3 - 2016-06-30 05:30 AM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit:"5f6627624ec4711857c5a147c405dac6fb5cfa76".

Files

zk.kmz	4.67 KB	2016-06-28	Dan Jacobson
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