

QGIS Application - Feature request #1501

OSX Mounted Drives Not Showing Up

2009-01-22 09:04 AM - justincole -

Status: Closed	
Priority: Low	
Assignee: nobody -	
Category: GUI	
Pull Request or Patch supplied:	Resolution: fixed
Easy fix?: No	Copied to github as #: 11561
Description	
<p>I was trying to use QGIS 0.11 and 1.00 on a OS X 10.4 machine and I noticed that I cannot get to any of the drives that are mounted besides the primary hard drive. Apparently, I am not the only one who has seen this http://forum.qgis.org/viewtopic.php?f=2&#38;t=4462. This is a major problem especially when you have a portable drive with your GIS data that is larger than your primary hard drive. If you have any questions please let me know.</p> <p>Thank You,</p> <p>Justin Cole</p>	

History

#1 - 2009-07-15 04:22 AM - simonb -

Testing with OS X 10.5.7 and Qgis 1.1.0-Pan (Unstable) installed from <http://www.kyngchaos.com/files/software/unixport/Qgis-1.1.0-3-Leopard.dmg>.

File -> Open Project... -> no currently mounted volumes appear in the 'Look in' column of the dialog.

#2 - 2009-07-15 07:25 AM - William Kyngesburye

Workaround: type "/Volumes" in the File name box and press return. Then you can navigate to external drives and network mounts.

Tom Elwertowski was working on a more OSX-native open/save dialog, but he's been quiet since last October.

#3 - 2009-07-18 08:29 AM - Giovanni Manghi

If no one is working on this matter and the workaround... works, I propose to add this tip in the manual and close the ticket (or at least change it to enhancement).

#4 - 2009-08-04 02:03 AM - Otto Dassau

added a QGIS tip to the user guide and changed the ticket to enhancement.

Otto

#5 - 2009-11-22 09:58 AM - Paolo Cavallini

Now that QGIS uses (should use) native dialogs, this issue should be solved. Please check again with a recent QGIS from trunk and close it if appropriate.

#6 - 2009-11-22 10:03 AM - William Kyngesburye

- *Resolution set to fixed*
- *Status changed from Open to Closed*

Yep, native open dialog tested with open vector, Qt 4.5, OSX 10.6 (others should be good also).