

# QGIS Application - Bug report #14968

## Inverted polygons > Heatmap crashes QGIS

2016-06-06 12:52 PM - Harrissou Santanna

<b>Status:</b> Closed	
<b>Priority:</b> High	
<b>Assignee:</b>	
<b>Category:</b> Symbology	
<b>Affected QGIS version:</b> 2.14.3	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 22917
<b>Description</b>	
<p>Apply an "Inverted Polygons" style to a layer and select the Heatmap subrenderer. QGIS crashes!!! Given that this subrenderer is for point only and thus incompatible with "Inverted Polygons" it should not be proposed in the list.</p>	

### Associated revisions

Revision 94e1d5e5 - 2016-06-07 05:33 AM - Nyal Dawson

Fix crash when using inverted polygons with heatmap renderer

Add methods to QgsRendererV2AbstractMetadata and QgsRendererV2Registry to control renderer compatibility by layer type. Should make it easier to avoid this recurring bug popping up again in future.

Also add unit tests for QgsRendererV2Registry

Fix #14968

### History

#1 - 2016-06-06 10:20 PM - Nyal Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"94e1d5e52e0a40af64e897e6ed61f3f6fc0372c2".