QGIS Application - Bug report #1495
Add island cannot find original geometry if not on screen

2009-01-20 12:09 AM - vitomeuli -

Status:	Closed			
Priority:	Low			
Assignee:	Marco Hugentobler			
Category:	Digitising			
Affected QGIS version:		**Regression?:**	No	
Operating System:	All	**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	fixed	
Crashes QGIS or corrupts data:		**Copied to github as #:**	11555	

Description

If I pan far enough not to have the original geometry on screen, then I cannot add the island, it says "Selected geometry could not be found".

Note that fter that I have already added an island to the geometry (both drawed on the screen together), and still in Editing mode, then I'm able to add other islands even if the old ones are not drawed on screen anymore.

History

#1 - 2009-01-20 11:21 PM - vitomeuli -

Tested on Windows XP and Ubuntu 8.04, same problem.

#2 - 2009-01-21 02:27 AM - vitomeuli -

I think it needs to be fixed in Milestone Ver. 1.0.1.
Am I right?

#3 - 2009-02-07 07:04 AM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

fixed in trunk () and in 1.0 branch.

#4 - 2009-08-22 01:01 AM - Anonymous

Milestone Version 1.0.1 deleted