**QGIS Application - Bug report #14909**  
**regression: QGIS crashes when closing docked attribute table**  
2016-05-26 07:37 PM - Mathieu Pellerin - nIRV

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Severe/Regression</td>
</tr>
<tr>
<td>Assignee:</td>
<td>Nathan Woodrow</td>
</tr>
<tr>
<td>Category:</td>
<td>Attribute table</td>
</tr>
<tr>
<td>Affected QGIS version:</td>
<td>master</td>
</tr>
<tr>
<td>Regression?:</td>
<td>No</td>
</tr>
<tr>
<td>Easy fix?:</td>
<td>No</td>
</tr>
<tr>
<td>Pull Request or Patch supplied:</td>
<td>No</td>
</tr>
<tr>
<td>Crashes QGIS or corrupts data:</td>
<td>Yes</td>
</tr>
<tr>
<td>Copied to github as #:</td>
<td>22862</td>
</tr>
</tbody>
</table>

**Description**

**Steps to reproduce:**
1. Make sure that the attribute table opens as a floatable dock panel (it might require a QGIS restart)
2. Create a new project
3. Add a vector layer
4. Right-click on the layer, open the attribute table
5. The attribute table should be docked to the bottom part of the window
6. Click on the panel's [x] close button
7. boom crash.

**The gdb's where output:**

```c
#0  0x00007fff502c1e8 in QRegion::operator=(QRegion const&) ()
    from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#1  0x00007fff50ab9b9 in ?? () from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#2  0x00007fff4ed1b59 in ?? () from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#3  0x00007fff4ed1cf4 in QWidgetPrivate::deleteExtra() ()
    from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#4  0x00007fff4ed1f3d in QWidgetPrivate::~QWidgetPrivate() ()
    from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#5  0x00007fff53565b7 in ?? () from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#6  0x00007fff55b5c9a in QObject::QObject() ()
    from /usr/lib/x86_64-linux-gnu/libQtCore.so.4
#7  0x00007fff4ede341 in QWidget::~QWidget() ()
    from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#8  0x00007fff7620ce4 in QgsAttributeTableDialog::~QgsAttributeTableDialog() ()
    from /home/webmaster/dev/cpp/QGIS/bm/output/lib/libqgis_app.so.2.15.0
#9  0x00007fff7620d22 in QgsAttributeTableDialog::~QgsAttributeTableDialog() ()
    from /home/webmaster/dev/cpp/QGIS/bm/output/lib/libqgis_app.so.2.15.0
#10 0x00007fff565a2b1 inQObjectPrivate::deleteChildren() ()
    from /usr/lib/x86_64-linux-gnu/libQtCore.so.4
#11 0x00007fff4ede2a2 in QWidget::~QWidget() ()
    from /usr/lib/x86_64-linux-gnu/libQtGui.so.4
#12 0x00007fff79c0381 in QgsAttributeTableDock::~QgsAttributeTableDock() ()
    from /home/webmaster/dev/cpp/QGIS/bm/output/lib/libqgis_app.so.2.15.0
```

**Related issues:**

- Duplicated by QGIS Application - Bug report # 15018: closing a docked attribu...  
  Rejected  
  2016-06-13
Fix crash when closing docked attribute table

Fix #14909
Fix #15018

git bisect is your friend

History

#1 - 2016-05-26 09:50 PM - Mathieu Pellerin - nIRV

Note: you might have to open and close the attribute table panel twice to trigger the crash. On my machine, it crashes either on first or second closure.

#2 - 2016-05-29 07:26 PM - Mathieu Pellerin - nIRV

- Resolution set to invalid
- Status changed from Open to Closed

If I disable TimeManager, crash is gone; closing.

#3 - 2016-06-02 08:51 PM - Mathieu Pellerin - nIRV

- Resolution deleted (invalid)
- Assignee set to Nathan Woodrow
- Status changed from Closed to Reopened

I was wrong, the crasher is still occurring even when timemanager (and other plugins) are disabled.

Nathan can reproduce the crasher.

#4 - 2016-06-03 01:32 AM - Mathieu Pellerin - nIRV

I've installed Qt's debug package, here's a more complete gdb output of the crasher:

```
#0 QWidgetBackingStore::resetWidget (this=0xb7d6b90, widget=0xb0ab750) at painting/qbackingstore_p.h:247
#1 QWidgetBackingStore::~QWidgetBackingStore (this=0xb7d6b90, __in_chrg=<optimized out>) at painting/qbackingstore.cpp:906
#2 0x00007ffff4d4ab59 in QWidgetBackingStoreTracker::destroy (this=0xb781ea0) at kernel/qwidget.cpp:225
#3 0x00007ffff4d4acf4 in QWidgetPrivate::deleteExtra (this=this@entry=0xc074020) at kernel/qwidget.cpp:1833
#4 0x00007ffff4d4d53d in QWidgetPrivate::~QWidgetPrivate (this=0xc074020, __in_chrg=<optimized out>) at kernel/qwidget.cpp:365
#5 0x00007fffff3f5b7 in QDialogPrivate::~QDialogPrivate (this=0xc074020, __in_chrg=<optimized out>)
  at ../../include/QtGui/private/../../../src/gui/dialogs/qdialog_p.h:66
#6 QDialogPrivate::~QDialogPrivate (this=0xc074020, __in_chrg=<optimized out>) at
  ../../include/QtGui/private/../../../src/gui/dialogs/qdialog_p.h:66
#7 0x00007fffff59d59a in QScopedPointerDeleter<QObjectData>::cleanup (pointer=<optimized out>) at
  ../../include/QtCore/../../../src/corelib/tools/qscopedpointer.h:62
#8 QScopedPointer<QObjectData, QScopedPointerDeleter<QObjectData> >::~QScopedPointer (this=0xc09e0d8, __in_chrg=<optimized out>)
  at ../../include/QtCore/../../../src/corelib/tools/qscopedpointer.h:100
```
Still crashing; updated gdb trace:

#0 QRegion::operator= (this=0xb2abf98, r=...) at painting/qregion.cpp:3935

#5 2016-06-12 09:00 PM - Mathieu Pellerin - nIRV
- Category changed from Attribute table to Map Canvas
I've investigated this and identified more precisely the cause of the crash.

The Valgrind log shows it is a double free issue:

```plaintext
==27531== Invalid read of size 8
==27531==    at 0x88BB0AD: QWidgetBackingStore::~QWidgetBackingStore() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x86F2918: QWidgetBackingStoreTracker::destroy() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x86F2A61: QWidgetPrivate:deleteExtra() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x86F2C7C: QWidgetPrivate::~QWidgetPrivate() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8B4C48A: QDialogPrivate::~QDialogPrivate() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8158EBB: QOBJECT::QOBJECT() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
==27531== by 0x86F4D6F: QWidget::~QWidget() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x50408B7: QgsAttributeTableDialog::~QgsAttributeTableDialog() (qgsattributetabledialog.cpp:277)
==27531== by 0x5040941: QgsAttributeTableDialog::QgsAttributeTableDialog() (qgsattributetabledialog.cpp:281)
==27531== by 0x8155001: QOBJECT::deleteChildren() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
==27531== by 0x86F4CD3: QWidget::~QWidget() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x504D511: QgsDockWidget::~QgsDockWidget() (in /home/even/qgis-git/Quantum-GIS.clean/build/output/lib/libqgis_app.so.2.15.0)
==27531== Address 0x930e8488 is 8 bytes inside a block of size 40 free'd
==27531== at 0x4C283A4: operator delete(void*) (vg_replace_malloc.c:480)
==27531== by 0x8155001: QOBJECT::deleteChildren() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
==27531== by 0x86F4CD3: QWidget::~QWidget() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8B25BAD: QAbstractScrollAreaScrollBarContainer::QAbstractScrollAreaScrollBarContainer() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8155001: QOBJECT::deleteChildren() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
==27531== by 0x86F4CD3: QWidget::~QWidget() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x504FC3F: QgsAttributeTableView::QgsAttributeTableView() (in /home/even/qgis-git/Quantum-GIS.clean/build/output/lib/libqgis_gui.so.2.15.0)
==27531== by 0x504FC7B: QgsAttributeTableView::QgsAttributeTableView() (qgsattributetableView.h:44)
==27531== by 0x8155001: QOBJECT::deleteChildren() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
==27531== by 0x86F4CD3: QWidget::~QWidget() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8AFCCD8: QSPLITTER::QSPLITTER() (in /home/even/install-qt-4.8.5/lib/libQtGui.so.4.8.5)
==27531== by 0x8155001: QOBJECT::deleteChildren() (in /home/even/install-qt-4.8.5/lib/libQtCore.so.4.8.5)
```

Digging more, I've identified that the following code in QgsAttributeTableView::setModel() is the cause:

```cpp
mActionWidget = createActionWidget( 0 );
mActionWidget->setVisible( false );
updateActionImage( mActionWidget );
```

2021-08-01 5/6
If the widget is not created, or updateActionImage() not called, then there's no crash.

Alternatively, if you keep that code but change QgsXmlAttributeTable::createActionWidget() so that the toolButton = new QToolButton( this ) and container = new QWidget( this ) use nullptr instead of this as a parent, there's no crash (but the painting of the icon is corrupted).

So there's an ownership issue with the backing store of this widget...

#8 - 2016-06-13 09:33 PM - Mathieu Pellerin - nIRV
- File crash.mp4 added

I noticed a larger OGR dataset will do a better job at replicating the crash quicker (i.e., you won't need to open -> close -> open -> close -> etc. for long).

See attached video.

#9 - 2016-06-14 12:40 AM - Anonymous
- Status changed from Reopened to Closed

Fixed in changeset commit:"a05b2ad9a1ace292e77d8e8541240c0c8bc2a096".

Files
| crash.mp4 | 1.85 MB | 2016-06-13 | Mathieu Pellerin - nIRV |