

QGIS Application - Bug report #14836

Processing: checkbox list in wrong order in Modeler

2016-05-18 07:24 PM - Jorge Santos

Status:	Closed	
Priority:	Normal	
Assignee:	Victor Olaya	
Category:	Processing/Modeller	
Affected QGIS version:	2.8.6	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: end of life
Crashes QGIS or corrupts data:	No	Copied to github as #: 22790
Description		
<p>When running a model in the processing framework that produces a stack of bands as input (Band1, Band2, Band3...) The sequence are listed randomly in the Merge executing window (see pic).</p> <p>I've tried models created under QGIS windows versions 2.6 / 2.8 / 2.10 and 2.12 without success. Version 2.0 works fine.</p>		

History

#1 - 2016-05-20 12:25 AM - Giovanni Manghi

- Assignee changed from Giovanni Manghi to Victor Olaya

#2 - 2016-05-24 09:22 AM - Alexander Bruy

It never worked in a such way in modeler. It is not possible to determine layers order in modeler.

#3 - 2016-05-24 10:26 AM - Jorge Santos

- File QGIS20_Processing_Merge_Right_Order.mp4 added
- File QGIS20_Merge_Multiple_Selection.png added

I'm not sure. Please see the attached files. The box shows in right order (QGIS 2.0 Dufour).

#4 - 2017-05-01 01:05 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#5 - 2019-03-09 03:12 PM - Giovanni Manghi

- Resolution set to end of life
- Status changed from Open to Closed

End of life notice: QGIS 2.18 LTR

Source:

<http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/>

Files

MergeInput_Wrong_order.png	65.9 KB	2016-05-18	Jorge Santos
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Processing_Merge_wrong_Order.mp4	4.03 MB	2016-05-18	Jorge Santos
QGIS20_Merge_Multiple_Selection.png	180 KB	2016-05-24	Jorge Santos
QGIS20_Processing_Merge_Right_Order.mp4	1.44 MB	2016-05-24	Jorge Santos