# QGIS Application - Bug report #14408 ggis 25d height and ggis 25d angle variables are modifiable but changes are ignored

2016-03-03 03:45 AM - Harrissou Santanna

| Status:                                 | Closed        |                              |         |  |
|---|---------------|------------------------------|---------|--|
| Priority:                               | Normal        |                              |         |  |
| Assignee:                               | Matthias Kuhn |                              |         |  |
| Category:                               | Symbology     |                              |         |  |
| Affected QGIS version:2.14.0            |               | Regression?:                 | No      |  |
| Operating System:                       |               | Easy fix?:                   | No      |  |
| Pull Request or Patch supplied:         |               | Resolution:                  | invalid |  |
| Crashes QGIS or corru <b>pits</b> data: |               | Copied to github as #: 22389 |         |  |
| Description                             |               |                              |         |  |

In layer Properties dialog > Variables tab, you can set new values for qgis\_25d\_height and qgis\_25d\_angle variables but when hitting Apply or OK, these are not taken into consideration and overwritten by the value in Style tab.

### History

#### #1 - 2016-03-04 08:39 AM - Matthias Kuhn

- Status changed from Open to Feedback

They only become important when the renderer is changed to something else.

Do you have an idea how to improve UX?

# #2 - 2016-03-13 02:57 PM - Harrissou Santanna

Not really. Haven't thought about it actually. I was just discovering the different new options and got puzzled by this behavior.

Offer the user the possibility to write in a textbox means that entered value should be kept and work somewhere. Otherwise, the textbox should be read-only, imho. People can get lost with that.

What about having these variables set the values in Style tab (2.5d renderer) and have them overwritten by what the user can enter in the corresponding fields when style tab is active?

# #3 - 2016-04-09 11:39 PM - Giovanni Manghi

- Status changed from Feedback to Open

# #4 - 2017-05-01 01:06 AM - Giovanni Manghi

- Regression? set to No
- Easy fix? set to No

### #5 - 2018-02-27 07:52 PM - Harrissou Santanna

- Resolution set to invalid
- Status changed from Open to Closed

Could not find these variables in the layer properties -> variables tab in 3.0.