

QGIS Application - Bug report #14381

OTF projection affects 2.5d renderer

2016-02-26 05:55 AM - Tom Chadwin

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	Symbology	
Affected QGIS version:	3.6.0	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 22363
Description		
<p>Symbolizing a layer with the 2.5d defaults works if the view projection matches the layer. If another projection is chosen (OTF), the rendering fails, relating to rendering order:</p> <ul style="list-style-type: none">- objects further from the camera overlap nearer objects- further elements of a feature's geometry overlap nearer elements <p>I have no idea how general this issue is, or whether there is something specific to my data or choice of projections.</p>		

History

#1 - 2017-05-01 01:06 AM - Giovanni Manghi

- *Regression? set to No*
- *Easy fix? set to No*

#2 - 2019-03-09 04:10 PM - Giovanni Manghi

- *Resolution set to end of life*
- *Status changed from Open to Closed*

End of life notice: QGIS 2.18 LTR

Source:

<http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/>

#3 - 2019-03-11 04:03 PM - Tom Chadwin

- *File layer_in_EPSG27700_with_project_in_EPSG3857.png added*
- *Status changed from Closed to Reopened*
- *File layer_and_project_in_EPSG27700.png added*

Issue still present in 3.6. Updated screenshots attached. 2.5D renderer, default settings (except angle changed to 90deg).

#4 - 2019-03-11 04:04 PM - Giovanni Manghi

- *Affected QGIS version changed from master to 3.6.0*
- *Description updated*
- *Status changed from Reopened to Open*
- *Assignee deleted (Matthias Kuhn)*

- Resolution deleted (end of life)

Files

Screenshot_2016-02-26_13.50.05.png	273 KB	2016-02-26	Tom Chadwin
Screenshot_2016-02-26_13.51.48.png	291 KB	2016-02-26	Tom Chadwin
layer_and_project_in_EPSG27700.png	281 KB	2019-03-11	Tom Chadwin
layer_in_EPSG27700_with_project_in_EPSG3857.png	273 KB	2019-03-11	Tom Chadwin