

QGIS Application - Bug report #14336

saga:mergeshapelayers missing

2016-02-19 01:38 AM - Philipp Ringli

Status: Closed	
Priority: Normal	
Assignee: Giovanni Manghi	
Category: Processing/SAGA	
Affected QGIS version: 2.12.1	Regression?: No
Operating System: OS X	Easy fix?: No
Pull Request or Patch supplied: No	Resolution:
Crashes QGIS or corrupts data: No	Copied to github as #: 22323

Description

why is saga:mergeshapelayers not in my 2.12.1 relase?
I have saga:mergelayers instead

```
processing.alglist("merge")
Merge vector layers----->qgis:mergevectorlayers
Merge layers----->saga:mergelayers
Merge----->gdalogr:merge

>>>processing.runalg('saga:mergeshapelayers')
Error: Algorithm not found
```

History

#1 - 2016-04-09 11:19 AM - Giovanni Manghi

- Assignee set to Giovanni Manghi
- Category set to Processing/SAGA

#2 - 2016-05-23 06:12 AM - Alexander Bruy

- Status changed from Open to Feedback

Maybe I miss something, but looks like this is the same algorithm.

#3 - 2016-06-21 10:11 AM - Alexander Bruy

- Status changed from Feedback to Closed

Closed for the lack of feedback. Please reopen if necessary