

QGIS Application - Bug report #14148

@value variable of simple symbol fill color wrongly gets modified in data-defined expression

2016-01-20 07:15 PM - Mathieu Pellerin - nIRV

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|---|------------------|-------------------------------------|
| Status: | Closed | |
| Priority: | High | |
| Assignee: | Nyall Dawson | |
| Category: | Symbology | |
| Affected QGIS version: | master | Regression?: No |
| Operating System: | Ubuntu 14.04 LTS | Easy fix?: No |
| Pull Request or Patch supplied: | No | Resolution: |
| Crashes QGIS or corrupts data: | No | Copied to github as #: 22150 |
| Description | | |
| <p>I'm stumbled on an issue with the @value variable attached to the fill color of a simple symbol symbology. The color value of @value should always represent that of the fill color button, but in practice, it gets modified / overwritten to whatever is last outputted by a data-defined expression.</p> <p>This means that a simple expression such as `if(\$id=20,'#ff0000',@value)` can't be used, as every feature rendered after a positive \$id=20 match will be drawn with the '#ff0000' color. See attached fill_color_value.png for a screenshot demonstrating the issue.</p> <p>I've tested other properties - such as label size, label buffer color - and those do not suffer from the same issue. For e.g., if you look at fill_color_value.png, you'll notice the buffer color for the label properly turns red, #ff0000, only on the matching if clause.</p> | | |

Associated revisions

Revision 9b6fa0d5 - 2016-01-27 02:41 AM - Nyall Dawson

Fix @value is overwritten for some symbol properties (fix #14148)

History

#1 - 2016-01-26 05:50 PM - Nyall Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"9b6fa0d5c40a396b3ec99a525092902585339f4b".

Files

| | | | |
|----------------------|--------|------------|-------------------------|
| fill_color_value.png | 165 KB | 2016-01-20 | Mathieu Pellerin - nIRV |
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