QGIS Application - Bug report #14129
Processing GDAL: console call not updated after changes

2016-01-18 10:02 AM - Filipe Dias

Status:	Closed		
Priority:	Normal		
Assignee:	Victor Olaya		
Category:	Processing/GDAL		
Affected QGIS version:	2.12.2	**Regression?:**	No
Operating System:		**Easy fix?:**	No
Pull Request or Patch supplied:	No	**Resolution:**	
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	22131

Description

Run Rasterize with the attached shapefile

Change "Horizontal" and "Vertical" to 100

In "Console call" it still shows 100 instead of 10

Associated revisions

Revision b2a12735 - 2016-01-19 09:03 AM - Victor Olaya

[processing] fixed update of console call in GdalAlgorithmDialog

fixes #14129

History

#1 - 2016-01-19 12:03 AM - Victor Olaya

- Status changed from Open to Closed

Fixed in changeset commit:"b2a12735c5e75d28f452545591374b16a62f937c".

Files

roads.zip	3.08 KB	2016-01-18	Filipe Dias