

QGIS Application - Feature request #13974

Expression for Map Composer Legend

2015-12-10 10:45 AM - Chris Paul

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 21988
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Unknown	
<b>Pull Request or Patch supplied:</b>	No	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>The ability to use an expression for the legend text.</p> <p>For certain very large shapefiles, with 1000's of features, it is ideal to use a categorized render style, that colors features based on a major attribute. For instance, the geology of an entire province could be styled based on rock type, ie. granite, shale, etc.</p> <p>However when composing a map of a much smaller area within the province, it is necessary to indicate each local rock units (feature) name (ie. the Guichon Granite, the Bob Shale, etc) in the legend.</p> <p>The ability to use an expression for the the legend text in composer would solve this, by allowing the legend to reference a different attribute in the shapefile (ie legend text ="UNIT NAME", while using a categorized style where column = "ROCK TYPE"). This would work in conjunction with the "Filter legend by map content" function. The features on the map can be labelled with a code attribute for reference.</p>		

History

#1 - 2017-05-01 12:46 AM - Giovanni Manghi

- Easy fix? set to No

#2 - 2017-09-22 10:07 AM - Jürgen Fischer

- Category set to Unknown