

QGIS Application - Bug report #13963

QGIS greedily allocates memory and crashes when editing moderately large shapefiles with the node tool

2015-12-08 09:35 AM - Karl Kastner

Status: Closed	
Priority: High	
Assignee:	
Category: Digitising	
Affected QGIS version: 2.8.4	Regression?: No
Operating System: Linux / Ubuntu	Easy fix?: No
Pull Request or Patch supplied: Yes	Resolution: fixed/implemented
Crashes QGIS or corrupts data: Yes	Copied to github as #: 21977
Description	
<p>When editing moderately large shapefiles (228428 points, 1.1MB << 1% total RAM). QGIS starts to allocate huge amounts of memory and either crashes the system when no ulimit is set or is killed by the kernel. This happens reproducibly by adding the dataset to a new project, going into edit mode, selecting the node tool, selecting more than 1/3 of the points at once and attempting to delete them. This is a downsampled dataset which can be generated and edited with other software on the same machine without hickups. QGIS version is 1:2.8.1-0+20trusty6.</p>	

Associated revisions

Revision e503c705 - 2016-02-21 09:49 PM - Jürgen Fischer

change QgsAbstractGeometryV2::coordinateSequence() to return a implicitly shared copy of an internal cache instead of recreating the coordinate sequence again and again.

Improves performance of the nodetool on large features a lot (refs #13963)

Also introduce Qgs(Coordinate|Ring|Point)SequenceV2 typedefs.

Revision 102ba2d3 - 2016-07-05 02:06 PM - Nyal Dawson

Much faster selection of large number of nodes using node tool

Refs #13963

History

#1 - 2015-12-08 08:55 PM - Nyal Dawson

- Status changed from Open to Feedback

Please test with 2.8.4 or 2.12.1

#2 - 2015-12-09 12:58 AM - Karl Kastner

Release 2.12.1 segfaults immediately at start up. This has to do with python plugins, because it starts up if the package python-qgis is removed. Release 2.8.4 is not in the repositories, at least neither in <http://qgis.org/ubuntuqgis> nor in <http://ppa.launchpad.net/ubuntuqgis/ubuntuqgis-unstable/ubuntu/>.

There is no dbf, as there are no attributes. This is a Matlab export. Matlab does not create a dbf if there are no attributes.

#10 - 2015-12-20 10:26 AM - Giovanni Manghi

- Priority changed from Low to High
- Category changed from Actions to Digitising
- Status changed from Feedback to Open

Karl Kastner wrote:

| *There is no dbf, as there are no attributes. This is a Matlab export. Matlab does not create a dbf if there are no attributes.*

weird, but anyway I confirm the issue, at least on 2.8.4 on ubuntu 14.04.

#11 - 2015-12-27 01:41 PM - Giovanni Manghi

- Affected QGIS version changed from 2.8.1 to 2.8.4

#12 - 2015-12-28 05:30 AM - Hynek Suchy

- File Shapefile_test.zip added

Hello!

I would like to confirm this bug.

I am on Windows Vista 32bits Ultimate, QGIS 2.12.1 Lyon, standalone installer.

I am working on a small shapefile with some 300 points.

While editing the shapefile, mainly deleting points or moving them, qgis starts to slow down and in the end freezes.

I tried to open the shp file outside of current project and I easily recreated the bug.

1. select one point
2. delete it

repeat 11 times and qgis freezes (not responding), but after some time refreshes and I can delete another point, after 14 repetitions qgis doesn't recover and I have to kill it from Windows Task Manager.

Enclosing shapefile.

#13 - 2015-12-28 05:35 AM - Giovanni Manghi

Jurgen, Nyall, shouldn't this be tagged as blocker?

#14 - 2015-12-28 05:48 AM - Gerhard Spieles

Hi Hynek,

maybe a problem of installed plugins.

See #13869

#15 - 2015-12-28 05:54 AM - Giovanni Manghi

Gerhard Spieles wrote:

*Hi Hynek,
maybe a problem of installed plugins.
See #13869*

usually in my testing boxes I have no 3rd party plugins, but I can test again.

#16 - 2015-12-28 06:02 AM - Hynek Suchy

Sorry for making a false alarm!

It was CadTools, I deinstalled them (and Digitizing Tools to be sure) and now it works smoothly!

Thank you!

#17 - 2015-12-28 08:02 AM - Karl Kastner

On my machine the bug can be reproduced when all plugins are disabled or by temporarily moving the ~/.qgis2 folder before starting qgis.

The bug is also be reproduced with data sets having a valid geometry. (The polygon in the original sample shape file was self intersecting.)

The behaviour depends on the geometry for the same data points:

Polygon: QGIS becomes a memory bomb and crashes.

Line: QGIS takes very long (minutes) to complete the tasks, but does not fill the memory.

Point: QGIS deletes all selected points flawlessly within less than a second.

#18 - 2015-12-28 10:25 AM - Giovanni Manghi

Karl Kastner wrote:

On my machine the bug can be reproduced when all plugins are disabled or by temporarily moving the ~/.qgis2 folder before starting qgis.

yes, this is my observation too.

#19 - 2016-02-20 05:21 AM - Jürgen Fischer

Improvements in [PR !#2817](#)

#20 - 2016-02-20 06:56 AM - Giovanni Manghi

- Status changed from Open to Feedback

#21 - 2016-02-21 03:58 PM - Jürgen Fischer

commit:50f01a2 also reduces the memory consumption of the geometry classes, which should also help with this issue.

#22 - 2016-05-23 08:08 AM - Giovanni Manghi

- Status changed from Feedback to Closed

- Resolution set to fixed/implemented

seems fixed to me at least on 2.14.3, please reopen if necessary

#23 - 2016-06-28 07:08 AM - baditaflorin -

- Status changed from Closed to Reopened

Tested in 2.14.3 on the Canada provinces and the results are horrible.

If i delete less then 10-20 nodes at a time it takes around 1-2 seconds.

If i select around 100-1000 nodes, it can take up to 10 minutes.

You can download the file from here https://www.dropbox.com/s/j5i1m1tt2cam1qy/canada_states.zip?dl=0

Here it's a youtube video showing the selection <https://youtu.be/tV7VOK4YAZE>

#24 - 2017-03-07 01:54 AM - Giovanni Manghi

- Status changed from Reopened to Closed

baditaflorin - wrote:

Tested in 2.14.3 on the Canada provinces and the results are horrible.

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the original report/issue is solved, there is no more leak if you the node tool.

So in this cases please file a different ticket.

Anyway I tested you dataset on both 2.18.4 and master (qgis3) on both Windows and Linux and is not **that** slow removing nodes when you selected a lot of them. Is not lightning fast, but it takes a few seconds when you have selected a reasonable large amount. Please try with the latest releases and in case file a new ticket.

Files

dmesg-2.12.1.txt	247 KB	2015-12-09	Karl Kastner
dmesg-2.8.4.txt	248 KB	2015-12-10	Karl Kastner
kapuas-polygon-merged-100.tgz	1.07 MB	2015-12-10	Karl Kastner
Shapefile_test.zip	8.79 KB	2015-12-28	Hynek Suchy