QGIS Application - Feature request #1388
MacOSX V1.0.0 Kore- preview very slow to enter into GRASS edit mode

2008-11-09 09:03 PM - kahlerama -

Status:	Closed		
Priority:	Low		
Assignee:	nobody -		
Category:	GRASS		
Pull Request or Patch supplied:		**Resolution:**	worksforme
Easy fix?:	No	**Copied to github as #:**	11448

Description

Using GRASS edit mode in an old project with many (30+) layers, it can take around 40-50 seconds for QGIS to enter into edit mode. I have read one or two similar complaints in forums where one user reports a problem and others reply it works fine for them. Tried making a new project and adding in the GRASS vector map as well as 2 rasters as backcovers. QGIS entered into GRASS edit mode (with digitzer window etc.) in 2-4 seconds. Problem may relate to size or age of project. I recall Arcview 3.2 had similar issues.
CK

History

#1 - 2009-04-21 07:40 AM - Paolo Cavallini

QGIS projects are not backwards compatible, so this may be the issue. Please cheack it again with projects produced with 1.0.1: if the problem disappears, please close the bug.
Thanks.

#2 - 2009-07-15 03:12 AM - Paolo Cavallini

- Resolution set to worksforme
- Status changed from Open to Closed

Closing this, in absence of user feedback. Please reopen it if appropriate.