QGIS Application - Bug report #13535 Crash using Geometry Checker plugin

2015-10-06 01:58 PM - Salvatore Larosa

Status: Closed

Priority: Severe/Regression
Assignee: Sandro Mani

Category: C++ plugins/Geometry Checker

Affected QGIS version:master Regression?: No

Operating System: Easy fix?: No

Pull Request or Patch supplied: Resolution: fixed/implemented

Crashes QGIS or corruptes data: Copied to github as #: 21577

Description

Performing a check on a Polygon layer (attached) I am getting the following stacktrace:

Program received signal SIGABRT, Aborted.

[Switching to Thread 0x7fff6b54d700 (LWP 1838)]

0x00007fffee99b165 in raise () from /lib/x86_64-linux-gnu/libc.so.6 (qdb) bt

#0 0x00007fffee99b165 in raise () from /lib/x86_64-linux-gnu/libc.so.6

#1 0x00007fffee99e3e0 in abort () from /lib/x86_64-linux-gnu/libc.so.6

#2 0x00007fffee9d539b in ?? () from /lib/x86_64-linux-gnu/libc.so.6

#3 0x00007fffee9debe6 in ?? () from /lib/x86_64-linux-gnu/libc.so.6

#4 0x00007fffee9e398c in free () from /lib/x86_64-linux-gnu/libc.so.6

#5 0x00007ffff41465ca in QgsGeos::~QgsGeos (this=0x7fff74114840, __in_chrg=<optimized out>)

at /home/sam/pacchetti_gis/QGIS/src/core/geometry/qgsgeos.cpp:137

#6 0x00007fffd415d310 in QgsGeometryDuplicateCheck::collectErrors (this=0x40280c0, errors=..., messages=..., progressCounter=0x3eb3f4c, ids=...)

 $at \ /home/sam/pacchetti_gis/QGIS/src/plugins/geometry_checker/checks/qgsgeometryduplicatecheck.cpp:58$

#7 0x00007fffd414cd73 in QgsGeometryChecker::runCheck (this=0x3eb3f10, check=0x40280c0)

at /home/sam/pacchetti gis/QGIS/src/plugins/geometry checker/qgsgeometrychecker.cpp:243

#8 0x00007fffd414d67c in QqsGeometryChecker::RunCheckWrapper::operator() (this=0x3f31058, check=0x40280c0)

at /home/sam/pacchetti_gis/QGIS/src/plugins/geometry_checker/qgsgeometrychecker.h:57

#9 0x00007fffd4151cd3 in QtConcurrent::MapKernel<QList<QgsGeometryCheck*>::iterator,

QgsGeometryChecker::RunCheckWrapper>::runIteration (this=

0x3f31020, it=...) at /usr/include/qt4/QtCore/qtconcurrentmapkernel.h:73

#10 0x00007fffd4151d57 in QtConcurrent::MapKernel<QList<QgsGeometryCheck*>::iterator,

QgsGeometryChecker::RunCheckWrapper>::runIterations (this=

0x3f31020, sequenceBeginIterator=..., beginIndex=2, endIndex=3) at /usr/include/qt4/QtCore/qtconcurrentmapkernel.h:82 #11 0x00007fffd4152205 in QtConcurrent::IterateKernel<QList<QgsGeometryCheck*>::iterator, void>::forThreadFunction (this=0x3f31020)

at /usr/include/qt4/QtCore/qtconcurrentiteratekernel.h:263

#12 0x00007fffd4151ee8 in QtConcurrent::IterateKernel<QList<QgsGeometryCheck*>::iterator, void>::threadFunction (this=0x3f31020)

at /usr/include/qt4/QtCore/qtconcurrentiteratekernel.h:225

#13 0x00007ffff1fc1b85 in QtConcurrent::ThreadEngineBase::run() () from /usr/lib/x86_64-linux-gnu/libQtCore.so.4

#14 0x00007ffff1fc36bd in ?? () from /usr/lib/x86 64-linux-gnu/libQtCore.so.4

#15 0x00007ffff1fcfd0b in ?? () from /usr/lib/x86 64-linux-gnu/libQtCore.so.4

#16 0x00007fffee753b50 in start_thread () from /lib/x86_64-linux-gnu/libpthread.so.0

#17 0x00007fffeea4495d in clone () from /lib/x86 64-linux-gnu/libc.so.6

#18 0x000000000000000 in ?? ()

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History

#1 - 2015-10-06 02:26 PM - Salvatore Larosa

Sandro Mani seems not to be into the "assigned to" list. How can I notify this to him?

#2 - 2015-10-08 06:52 AM - Giovanni Manghi

- Assignee set to Sandro Mani
- Target version set to Future Release High Priority

#3 - 2015-10-08 06:56 AM - Giovanni Manghi

These days I can only test master on Windows and I confirm the crash when trying to fix a simple polygon with 1 self-intersection when choosing "split feature into multi object feature".

On the other end if choosing "split feature in multiple single-object features" do no causes crash, but one of the two (supposedly) output polygons is lost.

#4 - 2015-10-08 07:21 AM - Giovanni Manghi

Salvatore Larosa wrote:

Sandro Mani seems not to be into the "assigned to" list. How can I notify this to him?

I have added to the list... but then it depends if he configured his account to receive notifications from tickets, so maybe is better to notify him directly too.

#5 - 2015-10-08 07:21 AM - Sandro Mani

I got the notifications. Thanks for reporting the issues, I'll look into them.

#6 - 2015-10-08 10:00 AM - Sandro Mani

@Giovanni Manghi: I see a crash when I zoom on the canvas **after** the self-intersection fix is complete (i.e. when fix summary dialog is shown). This appears to be caused by corruption in the wkb string of the geometry, even though it looks correct as it is returned by QgsGeometryCollectionV2::asWkb - the corruption appears to happen later on in QgsMapToPixelSimplifier::simplifyWkbGeometry. Can you confirm that this is the same issue you are seeing?

Salvatore Larosa: Could you please specify which checks are active when you trigger the crash?

#7 - 2015-10-08 10:59 AM - Sandro Mani

So the actual cause of the post-self-intersection fix crash I described above is that QgsMapToPixelSimplifier does not handle curved geometries correctly. Curved geometries arose because the self-intersection fix created new parts as CurvePolygons. I've changed this [1] and now if the original feature was a linear polygon, then the new part will also be one. This prevents the crash from happening when fixing linear polygons, but the issue with QgsMapToPixelSimplifier remains.

[1] https://github.com/manisandro/QGIS/commit/af983331776fb880c56dba3ffc1e6a6eceaf3cd8

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#8 - 2015-10-08 03:01 PM - Salvatore Larosa

Sandro Mani wrote:

Salvatore Larosa: Could you please specify which checks are active when you trigger the crash?

Geometry validity:

Self intersection, Duplicate nodes ad Polygon with less 3 nodes.

Topology checks:

Check for duplicates, Check for features within other features

#9 - 2015-10-10 01:09 AM - Giovanni Manghi

- File test gc.dbf.zip added
- File gc.mp4 added

Sandro Mani wrote:

@Giovanni Manghi: I see a crash when I zoom on the canvas **after** the self-intersection fix is complete (i.e. when fix summary dialog is shown). This appears to be caused by corruption in the wkb string of the geometry, even though it looks correct as it is returned by

QgsGeometryCollectionV2::asWkb - the corruption appears to happen later on in QgsMapToPixelSimplifier::simplifyWkbGeometry. Can you confirm that this is the same issue you are seeing?

Salvatore Larosa: Could you please specify which checks are active when you trigger the crash?

Screencast and sample data attached. Cheers!

#10 - 2015-10-12 04:31 AM - Sandro Mani

Could you please re-test against the latest master? It contains some Geometry Checker fixes as well as changes at QgsGeos level.

#11 - 2015-10-12 02:28 PM - Nyall Dawson

- Status changed from Open to Feedback

#12 - 2015-10-12 03:10 PM - Salvatore Larosa

Works fine for me in current master. I leave the ticket opened for more feedback from Giovanni.

#13 - 2015-10-15 12:48 AM - Giovanni Manghi

- Status changed from Feedback to Closed

Also fine here. Thanks!

#14 - 2015-10-15 12:49 AM - Giovanni Manghi

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- Resolution set to fixed/implemented

#15 - 2016-02-03 08:26 AM - R. R.

- Status changed from Closed to Reopened
- File win7.png added
- File ubuntu_14_04__1.png added
- File ubuntu_14_04__2.png added

On Windows 7 the 'Check Geometries' plugin may cause a crash when 'Topology checks' are activated. I've tested the .shp file uploaded by Salvatore Larosa and 'Check for duplicates' isn't working (see attachment). On Ubuntu 14.04 there is no crash but QGIS says 'Check error occurred' in a separate dialogue window.

QGIS 2.12.3

#16 - 2016-02-03 08:31 AM - Sandro Mani

The crash under windows needs to be investigated.

The dialog shown about check errors is expected: The layer contains issues which are preventing the duplicate check from working (specifically, because the geometry engine, GEOS, won't handle geometries with self intersections, and GEOS is being used to check for topology issues). So you'll need to fix those errors first, and then do the topology checks once those errors are fixed.

#17 - 2016-02-19 12:41 PM - Jürgen Fischer

Reinhard Reiterer wrote:

On Windows 7 the 'Check Geometries' plugin may cause a crash when 'Topology checks' are activated. I've tested the .shp file uploaded by Salvatore Larosa and 'Check for duplicates' isn't working (see attachment). On Ubuntu 14.04 there is no crash but QGIS says 'Check error occurred' in a separate dialogue window.

Doesn't crash here on windows with master.

#18 - 2016-03-05 04:35 AM - R. R.

- File stacktrace_qgis_2_14_ubuntu_14_04 added

I did some testing and the "Geometry checker" often crashes when dealing with complex features. Seems it's a cross-platform issue. I've uploaded the stacktrace of a Ubuntu crash report.

#19 - 2016-03-05 07:02 AM - Sandro Mani

If possible, please provide a dataset with which to reproduce and specify how you set up the geometry checker.

#20 - 2016-03-05 11:37 AM - R. R.

- File geometry_checker_crash.zip added

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Hope this helps.

Thanks for the detailed explanation.

@ #16

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Hi Sandro, I've noticed another bug. When trying to fix the selected errors QGIS crashes again (see attachment).

#29 - 2016-03-24 03:17 PM - Sandro Mani

Wow, that was a nasty bug. Could you try the branch https://github.com/manisandro/QGIS/tree/geom_checker_fixes (last two commits are the relevant ones)? Thanks

#30 - 2016-03-24 03:19 PM - Sandro Mani

Oh and you'll need to reduce the precision to 1E-6 for the test case you attached. Reason are GEOS precision issues.

#31 - 2016-04-08 11:23 AM - R. R.

Is there any way to implement the fix in the next master? I don't know how to install a branch.

#32 - 2016-04-09 01:19 AM - Sandro Mani

Now merged in master

#33 - 2016-04-22 02:57 PM - R. R.

- Status changed from Reopened to Closed

Thanks for your help, the 'Geometry Checker' is no longer crashing. However, fixing minimum area issues may be quite tricky if there are no neighboring polygons to merge with.

#34 - 2016-07-07 01:10 AM - R. R.

- File gap_check_topology_exception.png added

Is there anything I can do when the gap check reports a topology exception (see gap_check_topology_exception.png)? Is this a bug?

#35 - 2016-07-07 01:13 AM - Sandro Mani

It is unlikely a bug (in the QGIS code at least). Can you spot a faulty geometry at the position indicated?

#36 - 2016-07-07 03:25 AM - R. R.

- File post_no36.png added

The layer includes many sliver polygons, that the geometry checker can't fix. Maybe I'm doing something wrong?

#37 - 2016-07-07 03:34 AM - Sandro Mani

Please open a separate issue and attach the problematic data.

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#38 - 2016-07-07 04:48 AM - R. R.

I can not attach the data as the shape files are proprietary $:\!\!/$

Files

shape.zip	262 KB	2015-10-06	Salvatore Larosa
gc.mp4	2.39 MB	2015-10-09	Giovanni Manghi
test_gc.dbf.zip	1.24 KB	2015-10-09	Giovanni Manghi
win7.png	101 KB	2016-02-03	R. R.
ubuntu_14_041.png	125 KB	2016-02-03	R. R.
ubuntu_14_042.png	189 KB	2016-02-03	R. R.
stacktrace_qgis_2_14_ubuntu_14_04	23.1 KB	2016-03-05	R. R.
geometry_checker_crash.zip	654 KB	2016-03-05	R. R.
qgis-2.14.0_git20160309_107d30a_20trusty.zip	228 KB	2016-03-12	R. R.
qgis-2.14.0_git20160319_08a1b07_20trusty.zip	490 KB	2016-03-24	R. R.
gap_check_topology_exception.png	16.7 KB	2016-07-06	R. R.
post_no36.png	52.1 KB	2016-07-07	R. R.

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