QGIS Application - Bug report #13312
The map canvas doesn't refresh correctly

2015-09-02 03:48 AM - Harrissou Santanna

Status:	Closed			
Priority:	Severe/Regression			
Assignee:				
Category:	Map Canvas			
Affected QGIS version:	master	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:	No	**Resolution:**		
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	21370	

Description

I add a layer to my TOC and while canvas was refreshing, I toggle to invisible some of the layers. Doing all this so quickly leads to some artifacts in the canvas (some residue of a previous visible layer). see image attached.
The problem is that this artifacts remains in the canvas (however it doesn't appear in the map composer) whatever I do (set visible one by one the layers, set all of them visible/invisible, check the rendering box or not). It even moves/zoomes when I pan or zoom in/out the map canvas.

osgeo4w64 master 524716f

History

#1 - 2015-09-02 07:42 AM - Harrissou Santanna

- Status changed from Open to Closed

After some tests, it seems that it was due to "identified feature(s)" from a layer, even though I'm not sure there was an identified feature form opened or features listed in "Identify results" Panel. But selecting the identify tool and clicking in the canvas makes it disappear.
Closing this and will check if I can reproduce the issue with Identify tool.

Files

CanvasRefreshment.png	158 KB	2015-09-02	Harrissou Santanna