

# QGIS Application - Bug report #13189

## Processing : Geometry Corruption with Memory Layer

2015-08-06 07:10 AM - Nicolas Rochard

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>		
<b>Affected QGIS version:</b>	2.10.1	<b>Regression?:</b> No
<b>Operating System:</b>	Windows	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	Yes	<b>Copied to github as #:</b> 21251
<b>Description</b>  When using Processing > Save Selected Feature - With Memory Layer, Geometry are corrupt. - With Temporary Files, Geometry is fine without any problem.  See screenshots : Green : original layer Blue : made with Windows (see green under it) Brown : made with Linux, fewer problems but still some strange result (see Green under it)  Tested on : QGIS 2.10.1 + Windows 7 64bits QGIS 2.10.1 + Linux openSUSE 13.2 64bits		

### History

#### #1 - 2015-08-06 07:13 AM - Nicolas Rochard

- File Step3.png added
- File Step1.png added
- File Step2.png added

Screenshot not upload correctly in first message.

#### #2 - 2016-01-20 05:41 AM - Alexander Bruy

- Status changed from Open to Feedback

Not reproducible here. Please check again and provide sample data

#### #3 - 2016-01-22 09:57 AM - Nicolas Rochard

Alexander Bruy wrote:

| Not reproducible here. Please check again and provide sample data

With 2.12.3 problem is solved by magic :)

#4 - 2016-04-09 02:03 PM - Giovanni Manghi

- Resolution set to fixed/implemented
- Status changed from Feedback to Closed

Files

Step1.png	189 KB	2015-08-06	Nicolas Rochard
Step2.png	177 KB	2015-08-06	Nicolas Rochard
Step3.png	160 KB	2015-08-06	Nicolas Rochard