

QGIS Application - Feature request #12984

raster calculator conditional statement

2015-06-17 03:52 PM - ilaria marengo

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|---|-------------------------------------|
| Status: Closed | |
| Priority: Normal | |
| Assignee: Victor Olaya | |
| Category: Processing/QGIS | |
| Pull Request or Patch supplied: | Resolution: duplicate |
| Easy fix?: No | Copied to github as #: 21062 |
| Description | |
| <p>It would be possible to implement a conditional statement like in SAGA grid calculator to allow an easier setting of no data to a value? e.g. 0?</p> <p>In SAGA</p> <pre>ifelse(gt(raster1, 0), raster1, 0)</pre> <p>means:</p> <p>if raster1 is gt (greater than) 0, then keep raster 1, else give the pixels value of 0</p> <p>In GRASS in r.calc it is possible to run</p> <pre>if(isnull(raster1),0,raster1)</pre> <p>but the original (not null) data strangely are different and i cannot understand what happens. The formula of Grass is the same one of the tool called fill nodata.</p> <p>In QGIS, for raster calculator, i saw example like</p> <pre>(raster1 >190) * raster1</pre> <p>which in reality create a mask.</p> <p>Is there any conditional statement in QGIS?</p> | |

History

#1 - 2015-06-17 05:08 PM - Nyal Dawson

- Resolution set to duplicate
- Status changed from Open to Closed

Duplicate of #4476