

QGIS Application - Bug report #1281  
editing layer name corrupts the project

2008-09-04 08:44 AM - Maciej Sieczka -

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Map Legend	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	Debian	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 11341
<b>Description</b>		
Debian amd64, QT 4.4.0, SVN r9254.		
1. add two layers (any kind)		
2. right click on one of them > Change name		
3. don't change the name but click on the other layer name		
4. now click back on the firts layer name		
Whatever you do, you can't finish editing the layer name, remove it from the list, enter it's properties - no way. In order to quit this funny state you need to start a new project.		
Interestingly, you can't achieve this funny state if you use F2 instead of "right click > Change name".		

History

#1 - 2008-09-08 02:02 PM - Jürgen Fischer

- Resolution set to duplicate
- Status changed from Open to Closed

duplicate of #1045

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted