

QGIS Application - Bug report #12733

Layer order list corrupted if a layer reference can't be resolved

2015-05-11 10:50 PM - Andreas Neumann

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Jürgen Fischer	
<b>Category:</b>	Project Loading/Saving	
<b>Affected QGIS version:</b>	2.8.1	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 20833
<b>Description</b>		
<p>If a project has a layer order that overrides the default rendering order and a layer reference can't be resolved during project load (e.g. due to a missing file) then the layer is removed, but leaves the layer order list in a corrupted state.</p> <p>It looks like the list indexes are corrupted due to the reduced number of layers which are not taken into account.</p> <p>One can test this through constructing a new project with a couple of layers, overriding the default layer order and then adding a raster layer in between. Then the project should be saved and the raster layer moved to a different name. Finally the project should be reloaded and you can see the corrupted layer order list.</p>		

Associated revisions

Revision 78c60a29 - 2015-06-11 06:52 PM - Jürgen Fischer

handle bad layers when custom layer order is set (fixes #12733)

Revision 99df33fb - 2015-06-29 06:53 PM - Jürgen Fischer

handle bad layers when custom layer order is set (fixes #12733)

(cherry picked from commit 78c60a297c64f87b2c7fd15801a3c62d8af92cb0)

History

#1 - 2015-06-11 09:53 AM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changeset commit:"78c60a297c64f87b2c7fd15801a3c62d8af92cb0".