

QGIS Application - Bug report #1251

Identify on polygon and line layers uses bounding box instead of actual object

2008-08-27 06:01 PM - Steven Mizuno

Status: Closed	
Priority: Low	
Assignee: nobody -	
Category: Map Canvas	
Affected QGIS version:	Regression?: No
Operating System: All	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 11311
Description	
This causes multiple items in the Identify Results window even when clicking inside a polygon or on a line, if the bounding boxes of surrounding objects overlap the clicked point.	

Associated revisions

Revision 90d77ed5 - 2008-08-29 03:29 PM - Jürgen Fischer

buxfixes

- use useIntersects in identify (fixes #1251)
- clear node list of identify results on new identify (fixes #1252)
- use feature copies for split features and identify

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@9209> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 1e19e99c - 2008-08-29 03:29 PM - Jürgen Fischer

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git-svn-id: <http://svn.osgeo.org/qgis/trunk@9209> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2008-08-29 06:30 AM - Jürgen Fischer

- Resolution set to fixed
- Status changed from Open to Closed

fixed in commit:1e19e99c (SVN r9210)

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted