

QGIS Application - Bug report #12349

Inverse Shapeburst fill of polygons shows vertices and not edges

2015-03-10 07:21 AM - Nicholas Duggan

Status:	Closed	
Priority:	Normal	
Assignee:	Giovanni Manghi	
Category:	Symbology	
Affected QGIS version:	2.8.1	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 20524
Description		
<p>Using QGIS 2.8.1 and it would appear that rather than nice smooth shapeburst fills with the inverse shapeburst tool, I am getting "bubbles" of fills.</p> <p>The "blurs" appear to match certain vertices. I have tried this on 3 different polygon files all with the same effect. It also doesn't matter if the polygons are merged or not.</p> <p>Attached is a screenshot of the output using a road dataset</p>		

History

#1 - 2015-03-10 01:43 PM - Nyall Dawson

- Status changed from Open to Feedback

I'm unable to reproduce this. Is this a regression? Please test with 2.6. Also, can you try a different dataset?

#2 - 2015-03-10 04:04 PM - Giovanni Manghi

Nyall Dawson wrote:

Also, can you try a different dataset?

or attach here a sample project+data

#3 - 2015-03-11 03:49 AM - Nicholas Duggan

- Assignee set to Nyall Dawson

- File Hampshire_Heartbleed.png added

Hi Nyall/Giovanni

After much crunching, I merged all the polygons and got the desired output. It would appear that either

a) The "Merge polygons" option isn't working for the shapeburst fill or

b) I need to RTFM on correct use of these tools.

Do you have a dropbox or FTP where I can drop these files as they are around 100MB for both zipped shapefiles

#4 - 2015-03-11 05:53 AM - Giovanni Manghi

Nicholas Duggan wrote:

Hi Nyall/Giovanni

After much crunching, I merged all the polygons and got the desired output. It would appear that either

a) The "Merge polygons" option isn't working for the shapeburst fill or

b) I need to RTFM on correct use of these tools.

Do you have a dropbox or FTP where I can drop these files as they are around 100MB for both zipped shapefiles

try this

<https://www.wetransfer.com/>

#5 - 2015-03-11 06:33 AM - Nicholas Duggan

- Assignee deleted (Nyall Dawson)

Link to the zipfile is here: <http://we.tl/5n2JnE9JyE>

There are 2 files, one the merged final roads which work fine and the second is the original "non-merged" road poylgons.

#6 - 2015-03-11 08:16 AM - Giovanni Manghi

a) The "Merge polygons" option isn't working for the shapeburst fill or

I'm not sure what "merge" option do you refers here.

cheers!

#7 - 2015-03-11 08:21 AM - Nicholas Duggan

- File Merge.png added

The "merge polygons" in on the style interface (image attached)

#8 - 2015-06-16 07:41 AM - Nicholas Duggan

- Assignee set to Giovanni Manghi

- Status changed from Feedback to Closed

Doesn't appear to be a problem in 2.8.2 or Master :)

Files			
InverseShapeburstFill.jpeg	130 KB	2015-03-10	Nicholas Duggan
Hampshire_Heartbleed.png	1.02 MB	2015-03-11	Nicholas Duggan
Merge.png	97.9 KB	2015-03-11	Nicholas Duggan