# QGIS Application - Bug report #1234 Suspicious retrival of active layer in dxf2shp converter

2008-08-21 03:36 PM - Mateusz Loskot -

Status: Closed
Priority: Low
Assignee: nobody Category: C++ Plugins

Affected QGIS version:

Operating System: OS X

Pull Request or Patch supplied:

Crashes QGIS or corrupts data:

Regression?: No

Resolution: fixed

Copied to github as #: 11294

### Description

In file [source:trunk/qgis/src/plugins/dxf2shp\_converter/dxf2shpconverter.cpp?rev=9053#L114 dxf2shpconverter.cpp], lines 119-121, there are some actions implemented that seem to be garbage and never used:

[[QgsMapLayer]] \*layer = mQGislface->activeLayer();
if (layer)
[[QgsVectorLayer]] \*lyr = (QgsVectorLayer\*)layer;

Or, it's a kind of logical error (cast and assignment to lyr object in local scope of if-condition) and the idea was to use the retrieved active layer but bits of usage are missing.

#### **Associated revisions**

Revision 4d9ba4f3 - 2008-08-22 12:50 AM - Jürgen Fischer

fix #1234 & #1235

git-svn-id: http://svn.osgeo.org/qgis/trunk/qgis@9114 c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision 399e2636 - 2008-08-22 12:50 AM - Jürgen Fischer

fix #1234 & #1235

git-svn-id: http://svn.osgeo.org/qgis/trunk@9114 c8812cc2-4d05-0410-92ff-de0c093fc19c

## History

### #1 - 2008-08-21 03:39 PM - Mateusz Loskot -

Sorry, the link to file is broken, here is corrected version: [source:trunk/qgis/src/plugins/dxf2shp\_converter/dxf2shpconverter.cpp@9053#L114 dxf2shpconverter.cpp]

# #2 - 2008-08-21 03:51 PM - Jürgen Fischer

- Resolution set to fixed
- Status changed from Open to Closed

2024-04-25 1/2

thanks. fixed in

2024-04-25