

QGIS Application - Feature request #12240

Advanced Digitizing - finishing up tool

2015-02-23 10:01 AM - Klas Karlsson

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|---|------------|---|
| Status: | Open | Resolution: Copied to github as #: 20425 |
| Priority: | Normal | |
| Assignee: | | |
| Category: | Digitising | |
| Pull Request or Patch supplied: | | |
| Easy fix?: | No | |
| Description | | |
| <p>The new advanced digitizing panel (CAD tools) is great. To make it even better I'd like a function to finish an object more easily.</p> <p>The last vertex in a rectangular object would be 90 degrees to the starting vertex... Is it possible to snap, not only at a common angle towards the previous vertex, but also to the first?</p> <p>(img: AdvDig_dblSnapping.jpg)</p> <p>If it was possible to snap to "self", you could also use alt+a to "lock" angle, and use cursor to snap to first vertex. This I imagine may be harder to acheive (snap to self)?</p> <p>What I would essentially like, is a way to cleanly and easily finish an object.</p> | | |

History

#1 - 2015-02-23 02:53 PM - Giovanni Manghi

- Priority changed from High to Normal
- Category set to Digitising

#2 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No

Files

| | | | |
|------------------------|---------|------------|---------------|
| AdvDig_dblSnapping.jpg | 29.3 KB | 2015-02-23 | Klas Karlsson |
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