QGIS Application - Bug report #12202
Exported SVG layers should have consistent bounds

2015-02-13 10:32 PM - Corey Burger

Status:	Closed		
Priority:	Normal		
Assignee:			
Category:	Map Composer/Printing		
Affected QGIS version:	2.6.0	**Regression?:**	No
Operating System:		**Easy fix?:**	No
Pull Request or Patch supplied:	No	**Resolution:**	end of life
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	20391

Description

When exporting out to SVG, each layer has a different bounding box. This makes it difficult to correctly align layers after the fact. In comparison, exporting from ArcMap to Illustrator, each layer has a consistent clipping path, which has two major advantages:

1. It is easy to realign layers if they accidentally shift out of position in Inkscape
2. Switching layers with new data is easy, as the bounding box remains constant

ArcMap/Illustrator accomplishes this with clipping paths (which I know is a long-standing Qt bug). Until that is solved, I would recommend that QGIS at least create a blank rectangle the same size as the map extent, so that it could be used to create this consistent bounding box

History

#1 - 2017-05-01 01:07 AM - Giovanni Manghi

- Easy fix? set to No

- Regression? set to No

#2 - 2019-03-09 03:12 PM - Giovanni Manghi

- Resolution set to end of life

- Status changed from Open to Closed

End of life notice: QGIS 2.18 LTR

Source:

http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/