

QGIS Application - Bug report #12202

Exported SVG layers should have consistent bounds

2015-02-13 10:32 PM - Corey Burger

Status: Closed	
Priority: Normal	
Assignee:	
Category: Map Composer/Printing	
Affected QGIS version: 2.6.0	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch supplied:	Resolution: end of life
Crashes QGIS or corrupts data:	Copied to github as #: 20391
Description	
<p>When exporting out to SVG, each layer has a different bounding box. This makes it difficult to correctly align layers after the fact. In comparison, exporting from ArcMap to Illustrator, each layer has a consistent clipping path, which has two major advantages:</p> <ol style="list-style-type: none">1. It is easy to realign layers if they accidentally shift out of position in Inkscape2. Switching layers with new data is easy, as the bounding box remains constant <p>ArcMap/Illustrator accomplishes this with clipping paths (which I know is a long-standing Qt bug). Until that is solved, I would recommend that QGIS at least create a blank rectangle the same size as the map extent, so that it could be used to create this consistent bounding box</p>	

History

#1 - 2017-05-01 01:07 AM - Giovanni Manghi

- *Easy fix? set to No*
- *Regression? set to No*

#2 - 2019-03-09 03:12 PM - Giovanni Manghi

- *Resolution set to end of life*
- *Status changed from Open to Closed*

End of life notice: QGIS 2.18 LTR

Source:

<http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/>