

QGIS Application - Bug report #12079

Identify highlight color does not take alpha channel into account

2015-01-28 08:05 AM - Regis Haubourg

Status: Closed	
Priority: Normal	
Assignee:	
Category: Map Canvas	
Affected QGIS version: 3.0.0	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	Copied to github as #: 20275
Description	
<p>Hi,</p> <p>when setting a custom color for highlighting identified features, alpha channel / transparency is not applied.</p> <p>That would be nice to let a user see what's under those borders, and that would be more consistent with color picker UI.</p> <p>Cheers</p> <p>Régis</p>	

History

#1 - 2015-01-28 08:38 AM - Paolo Cavallini

- Subject changed from *Identify highlight color does not take alpha channel into account* to *Identify highlight color does not take alpha channel into account*

#2 - 2017-05-01 01:07 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#3 - 2018-02-25 10:58 AM - Regis Haubourg

- Resolution set to fixed/implemented
- Description updated

still true in master, borders and lines are masked by a non transparent rubberband, even if a transparency is applied to it in the general options.
This does work for polygon fill.

#4 - 2018-02-25 10:58 AM - Regis Haubourg

- Affected QGIS version changed from 2.6.0 to 3.0.0

#5 - 2018-02-25 05:15 PM - Giovanni Manghi

- Resolution deleted (fixed/implemented)

#6 - 2018-10-23 11:45 AM - Regis Haubourg

- Status changed from Open to Closed
- Resolution set to fixed/implemented