

QGIS Application - Bug report #1205

No valid projection. Unable to set map units.

2008-08-05 03:11 PM - jcs -

Status:	Closed	
Priority:	Low	
Assignee:	nobody -	
Category:	Map Canvas	
Affected QGIS version:		Regression?: No
Operating System:	RedHat	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 11265
Description		
<p>A vanilla build of 0.11.0 produces numerous prints of "No valid projection. Unable to set map units."</p> <p>This is unavoidable and can be seen by following the execution of <code>[[QgsSpatialRefSys]]::loadFromDb()</code>.</p> <p>At the top of this function <code>mlsValidFlag</code> is set to false. This variable is only set to true after a call to <code>setMapUnits()</code>.</p> <p>But the first thing <code>setMapUnits()</code> does is check <code>mlsValidFlag</code> which in this case will always be false and the print will be executed.</p> <p>Moving the <code>mlsValidFlag = true</code> before <code>setMapUnits()</code> fixes the "No valid projection. Unable to set map units." prints but this may not be what the author had in mind.</p>		

Associated revisions

Revision 3979d24e - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@9071> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision ece87e28 - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: <http://svn.osgeo.org/qgis/trunk@9071> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2008-08-18 03:32 PM - Jürgen Fischer

- Resolution set to fixed
- Status changed from Open to Closed

fixed in

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted

