

QGIS Application - Bug report #1205

No valid projection. Unable to set map units.

2008-08-05 03:11 PM - jcs -

Status: Closed	
Priority: Low	
Assignee: nobody -	
Category: Map Canvas	
Affected QGIS version:	Regression?: No
Operating System: RedHat	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed
Crashes QGIS or corrupts data:	Copied to github as #: 11265

Description

A vanilla build of 0.11.0 produces numerous prints of "No valid projection. Unable to set map units."

This is unavoidable and can be seen by following the execution of `[[QgsSpatialRefSys]]::loadFromDb()`.

At the top of this function `mlsValidFlag` is set to false. This variable is only set to true **after** a call to `setMapUnits()`.

But the first thing `setMapUnits()` does is check `mlsValidFlag` which in this case will always be false and the print will be executed.

Moving the `mlsValidFlag = true` before `setMapUnits()` fixes the "No valid projection. Unable to set map units." prints but this may not be what the author had in mind.

Associated revisions

Revision 3979d24e - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: <http://svn.osgeo.org/qgis/trunk/qgis@9071> c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision ece87e28 - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: <http://svn.osgeo.org/qgis/trunk@9071> c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2008-08-18 03:32 PM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

fixed in

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted

