QGIS Application - Bug report #11829 rotation spin box should be moved to project properties

2014-12-09 12:08 PM - Nyall Dawson

Status: Closed
Priority: Normal
Assignee: Sandro Santilli

Category:

Affected QGIS version:master

Operating System:

Pull Request or Patch supplied:

Crashes QGIS or corrupts data:

Regression?:

Easy fix?:

No

Resolution:

wontfix

Copied to github as #: 20047

Description

Given that it will mostly be set just once for a project, the rotation spin box should be moved to project properties to avoid cluttering the (already complex) main QGIS ui. A couple of other fixes suggested:

- change the spin box to a QgsDoubleSpinBox with a clear value of 0, so that the reset button is added
- set keyboard tracking off for the widget (http://qt-project.org/doc/qt-4.8/qabstractspinbox.html#keyboardTracking-prop)

History

#1 - 2014-12-09 03:09 PM - Paolo Cavallini

-1 for me. As an hidden option, it will go unnoticed, and will be more difficult to use interactively.

#2 - 2014-12-10 01:59 AM - Sandro Santilli

Hey thanks for the keyboardTracking property, I didn't know about it. I saw you added that with commit 21c4cbbe1a600a4b3a1d5313bc07feafe2901aea (for the record).

I also think the rotation value should be visible, FWIW

#3 - 2014-12-10 02:18 AM - Nathan Woodrow

-1 for hiding it. I do think it belongs in the status bar. A more improved version in the future could be a small wheel in the top left of the map.

#4 - 2014-12-22 02:54 AM - Sandro Santilli

- Tag set to rotation

#5 - 2015-01-02 03:24 PM - Sandro Santilli

- Resolution set to wontfix
- Status changed from Open to Closed

Closing as won't fix...

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