

## QGIS Application - Bug report #1182

### Project 'dirty' flag not set for loading layers (and other operations)

2008-07-25 02:59 AM - barryrowlingson -

<b>Status:</b> Closed	
<b>Priority:</b> Low	
<b>Assignee:</b> Tim Sutton	
<b>Category:</b> Project Loading/Saving	
<b>Affected QGIS version:</b>	<b>Regression?:</b> No
<b>Operating System:</b> All	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b> fixed
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 11242

#### Description

Start Qgis, load a layer (vector or raster), then do File... Exit. Qgis quits without prompting to save the project.

Various other operations don't set the project dirty flag - for example changing the symbology of a point layer. Things that do call the dirty flag are here:

<http://doc.qgis.org/classQgsProject.html#3905fa4118ae850dbdb920f8805c24bbc1a>

Things that change the project should call: `[[QgsProject]]::instance()->dirty(true)`

( Python plugins should do: `[[QgsProject]].instance().dirty(True)` )

#### History

##### #1 - 2008-07-25 04:58 AM - Tim Sutton

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in commit:5133fc7e (SVN r8898), commit:96a66727 (SVN r8899) and .

I set the dirty flag in qgisapp whenever a layer is added (commit:5133fc7e (SVN r8898)), removed (), and in vector and raster properties when apply() is called (commit:96a66727 (SVN r8899)).

##### #2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted