

QGIS Application - Bug report #1182

Project 'dirty' flag not set for loading layers (and other operations)

2008-07-25 02:59 AM - barryrowlingson -

Status:	Closed	
Priority:	Low	
Assignee:	Tim Sutton	
Category:	Project Loading/Saving	
Affected QGIS version:		Regression?: No
Operating System:	All	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 11242
Description		
<p>Start Qgis, load a layer (vector or raster), then do File... Exit. Qgis quits without prompting to save the project.</p> <p>Various other operations don't set the project dirty flag - for example changing the symbology of a point layer. Things that do call the dirty flag are here:</p> <p><a href="http://doc.qgis.org/classQgsProject.html#3905fa4118ae850dbdb920f8805c24bbc1a">http://doc.qgis.org/classQgsProject.html#3905fa4118ae850dbdb920f8805c24bbc1a</a></p> <p>Things that change the project should call: <code>[[QgsProject]]::instance()-&gt;dirty(true)</code></p> <p>( Python plugins should do: <code>[[QgsProject]].instance().dirty(True)</code> )</p>		

History

#1 - 2008-07-25 04:58 AM - Tim Sutton

- Resolution set to fixed
- Status changed from Open to Closed

Fixed in commit:5133fc7e (SVN r8898), commit:96a66727 (SVN r8899) and .

I set the dirty flag in qgisapp whenever a layer is added (commit:5133fc7e (SVN r8898)), removed (), and in vector and raster properties when apply() is called (commit:96a66727 (SVN r8899)).

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted