QGIS Application - Bug report #11774
Removing layer in 2.6 causes crash and project file corruption if legend started in 2.4

2014-12-01 04:32 PM - Miroslav Umlauf

Status:	Closed		
Priority:	Severe/Regression		
Assignee:			
Category:	Map Composer/Printing		
Affected QGIS version:	2.6.0	**Regression?:**	No
Operating System:	Windows	**Easy fix?:**	No
Pull Request or Patch supplied:	No	**Resolution:**	fixed/implemented
Crashes QGIS or corrupts data:	Yes	**Copied to github as #:**	20002

Description

In the new light of findings I am closing #11677 and starting it again as blocker. This issue causes serious problems by following:

1. If legend was created in 2.4 and open in 2.6 and is locked (no automatic refresh of layers in it)
2. If print composer is open and layer listed in legend is removed from map it causes immediate crash with "Access violation" window and makes impossible to continue
3. If print composer is not open and layer listed in legend is removed it:

a. If open print composer it crashes

b. If you try save project it will crash and corrupt the project file - loosing the whole project

History

#1 - 2014-12-01 05:58 PM - Nathan Woodrow

- Resolution set to fixed/implemented

- Status changed from Open to Closed

This has been fixed and released in the 2.6.1 release. Could you update to this release.

#2 - 2014-12-01 09:00 PM - Miroslav Umlauf

Yep, I confirm it is fixed, thank you.