## QGIS Application - Bug report #11774

# Removing layer in 2.6 causes crash and project file corruption if legend started in 2.4

2014-12-01 04:32 PM - Miroslav Umlauf

Status: Closed

Priority: Severe/Regression

Assignee:

Category: Map Composer/Printing

Affected QGIS version: 2.6.0 Regression: No Operating System: Windows Easy fix: No

Pull Request or Patch shapplied: Resolution: fixed/implemented

Crashes QGIS or corruptesdata: Copied to github as #: 20002

### **Description**

In the new light of findings I am closing #11677 and starting it again as blocker. This issue causes serious problems by following:

- 1. If legend was created in 2.4 and open in 2.6 and is locked (no automatic refresh of layers in it)
- 2. If print composer is open and layer listed in legend is removed from map it causes immediate crash with "Access violation" window and makes impossible to continue
- 3. If print composer is not open and layer listed in legend is removed it:
- a. If open print composer it crashes
- b. If you try save project it will crash and corrupt the project file loosing the whole project

#### History

### #1 - 2014-12-01 05:58 PM - Nathan Woodrow

- Resolution set to fixed/implemented
- Status changed from Open to Closed

This has been fixed and released in the 2.6.1 release. Could you update to this release.

### #2 - 2014-12-01 09:00 PM - Miroslav Umlauf

Yep, I confirm it is fixed, thank you.

2025-07-09 1/1