

# QGIS Application - Bug report #11724

## QGIS vector "union": wrong results (again?)

2014-11-25 04:26 AM - Giovanni Manghi

<b>Status:</b> Closed	
<b>Priority:</b> Severe/Regression	
<b>Assignee:</b> Victor Olaya	
<b>Category:</b> Processing/QGIS	
<b>Affected QGIS version:</b> 2.6.0	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 19960

### Description

I feel this is a recurring issue, I think that at some point this was fixed, now in master/2.6 is broke again.

See attached project/data:

try unioning "buf" and "conc".

In QGIS results the "input layer 1" is correctly unioned to the geometries of the "input layer 2", but then then it is also repeated 3 times more (in the original state).

In the project I made a copy of the wrong result output where I edited wrong the geometries (by moving them) so is clear were the error is.

This affects both the "ftools" tool and the processing one.

### Associated revisions

#### Revision 059fd2c4 - 2015-02-12 04:39 AM - Martin Dobias

Fix #11724 - do to not add extra geometries in union (ftools + processing)

### History

#### #1 - 2015-02-11 07:49 PM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit:"059fd2c461b78bf9e5fe8c64e15fa7a957d1b592".

### Files

union.zip	4.49 MB	2014-11-25	Giovanni Manghi
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