QGIS Application - Feature request \#11691
Use ogr2ogr to create an Intersect tool that accepts more than two vectors
2014-11-19 08:00 AM - Filipe Dias

| Status: | Open |  |
| :--- | :--- | :--- |
| Priority: | Normal |  |
| Assignee: | Giovanni Manghi | Resolution: |
| Category: | Processing/GDAL | Copied to github as \#: 19935 <br> Pull Request or Patch supplied: <br> Easy fix?:$\quad$ No |
| Description |  |  |
| ArcGIS allows computing the intersection of more than 2 vectors. It should be possible to build a similar algorithm using ogr2ogr and its |  |  |
| SQL dialect. |  |  |
| http://resources.arcgis.com/en/help/main/10.1/index.html\#/Intersect/000800000000p000000/ |  |  |

History
\#1-2014-11-19 08:17 AM - Filipe Dias

See this query in Postgis:
http://gis.stackexchange.com/questions/11762/intersection-of-multiple-layers-in-postgis
\#2-2014-11-19 09:49 AM - Giovanni Manghi
in processing misses a method to create virtual vectors (for file based vectors, as shapefiles), once available will be easy to do.

## \#3-2014-11-19 11:16 AM - Filipe Dias

Is there feature request for virtual vectors? If not can you create it?

## \#4-2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No

