# QGIS Application - Bug report #11523

# Intersecting three layers messed up attribute table if identical field names in all three layers.

2014-10-30 02:03 AM - Evangelos Rozos

Status: Closed Priority: Normal

Assignee:

Category: Attribute table

Affected QGIS version:masterRegression?:NoOperating System:WindowsEasy fix?:No

Pull Request or Patch shapplied: Resolution:

Crashes QGIS or corrupts data: Copied to github as #: 19793

### Description

The error happens when trying to intersect three layers, say A with B and then AB with C to get ABC. If same field names exist in all three layers the fields in the attribute table of ABC that correspond to C are messed up.

For example, I am trying to intersect the following three layers: Layer-A, Layer-B and Layer-C, of which the attribute tables have the fields displayed below. First, I am performing the intersection Layer-A + Layer-B (Vector -> Geoprocessing Tools -> Intersect) and then the Layer-A\_Layer-B + Layer-C. The resulting Layer-A\_Layer-B\_Layer-C has some fields that came from the Layer-C messed up. I think this is caused because there is a field with the same name in all three layers (AREA). If I remove the field AREA from just Layer-C, then no problem.

Layer-A

-----

Field 1: AREA

Field 2: HRU\_CODE Field 3: RNF CF

Layer-B

\_\_\_\_\_

Field 1: INI\_LEVEL Field 2: AREA

Field 3: GROUND\_ID Field 4: INI LEV

Layer-C

-----

Field 1: SUB\_ID Field 2: AREA Field 3: NODE\_ID

### **Associated revisions**

Revision f0970800 - 2014-10-30 10:31 PM - Jürgen Fischer

ftools: field uniqueness fix (fixes #11523)

### History

#### #1 - 2014-10-30 02:06 AM - Jürgen Fischer

- Priority changed from High to Normal

2024-04-25 1/2

# #2 - 2014-10-30 02:32 PM - Jürgen Fischer

- Status changed from Open to Closed

Fixed in changes et commit: "f09708004ec701ab511499c96935d8765c8ce0fb".

# **Files**

IntersectTest.zip 372 KB 2014-10-30 Evangelos Rozos

2024-04-25