QGIS Application - Bug report #10732 svg bug in symbology

2014-06-26 05:31 AM - Lucien Blandenier

Status: Closed Priority: Normal

Assignee:

Category: Symbology

Affected QGIS version: 2.2.0

Operating System: Windows

Pull Request or Patch shapplied:

Crashes QGIS or corruphs data:

Regression: No

Resolution: invalid

Copied to github as #: 19118

Description

It seems that it is not possible to assign a svg symbology to a layer. However, old layers I did with previous version of Qgis keep old svg symbology, and I also can change it for another svg symbol.

History

#1 - 2014-06-26 05:33 AM - Nathan Woodrow

Could you expand this a bit more please. I'm having a hard time understanding what you mean.

#2 - 2014-06-26 05:45 AM - Lucien Blandenier

- File Screenshot.jpg added

Ok, I want to customize the style of a polygone shp. I use svg symboles instead of "simple fill". But, when I choose a svg symbole, it doesn't appear on the map. I attached a screenshot as example. I tried to use the svg "airplane". It appears in the legend but not in the map.

However, if I open an old project, or if a I load a pre-defined style, the svg symboles appears as before.

#3 - 2014-06-26 07:08 AM - Giovanni Manghi

- Resolution set to invalid
- Status changed from Open to Closed

in qgis 2.2 by default the svg symbol is not given a unit (mm or map units) then it does not show. This has been fixed in master.

#4 - 2014-06-26 09:02 AM - Lucien Blandenier

Ok. Thanks. I saw where to change it manualy! It will be better with units set automaticaly.

Files

Screenshot.jpg 109 KB 2014-06-26 Lucien Blandenier

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