QGIS Application - Bug report #10635

Separate the buttons for "create shapefile" and "create spatiallite"

2014-06-18 01:55 PM - Tobias Schneider

Status: Closed Priority: Low

Assignee:

Category: GUI

Affected QGIS version:master

Operating System:

Pull Request or Patch sumplied:

Crashes QGIS or corrupts data:

Regression?:

No

Resolution:

wontfix

Copied to github as #: 19038

Description

I think it would be good to separate the two options for creating a new vector layer:

"Create Spatiallite layer"

"Create Shapefile layer"

A menu for only two options is not optimal, and there would be enough space to put the two options in the normal menu below each other.

History

#1 - 2014-06-19 12:30 AM - Matthias Kuhn

- Priority changed from Normal to Low
- Category set to GUI

Why is the current solution not optimal? Is there the need to use both alternately?

For what I think:

- Every button that can be hidden leaves more room for others / more space for the map / reduces visual clutter
- I assume that most people use either always shapefile or always spatialite

#2 - 2014-06-19 12:33 AM - Nathan Woodrow

- Resolution set to wontfix
- Status changed from Open to Closed

There is no need for another tool button on the toolbar for this. I think we will creating a flexible Create New X dialog in the next version.

2025-12-22 1/1