

QGIS Application - Bug report #10597

[errpr] buffers 1.8 vs 2.2

2014-06-16 12:15 AM - wiktormatlakiewicz

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Processing/QGIS	
Affected QGIS version:	2.2.0	Regression?:
Operating System:		Easy fix?:
Pull Request or Patch Supplied:		Resolution: invalid
Crashes QGIS or corrupts data:		Copied to github as #: 19002
Description		
qgis version: 2.2.0-Valmiera rev. c3a2817 OS: windows 7 prof 64bit		
Create buffers without intersections. image 00 - buffers creating settings (both 1.8 and 2.2) image 01 - old buffers created by 1.8 (OK) image 02 - new buffers created by 2.2 (WRONG)		

History

#1 - 2014-06-16 12:21 AM - Giovanni Manghi

- Target version set to Version 2.4
- Category set to 44
- Status changed from Open to Feedback

please attach sample data.

#2 - 2014-06-28 07:45 AM - Jürgen Fischer

- Target version changed from Version 2.4 to Future Release - High Priority

#3 - 2014-07-02 03:07 AM - wiktormatlakiewicz

Now I see what really happened.

Buffer creating OK, this is rendering / view problem.

qgis 1.8 shows overlaid elements "double" - so overlaid parts show as "darker" on image 01.

qgis 2.2 shows overlaid elements once - lower element is full covered by upper when both are from the same shp.

#4 - 2014-07-02 03:11 AM - Giovanni Manghi

- Status changed from Feedback to Closed
- Resolution set to invalid

you have two kind of transparency in qgis 2.x: the layer transparency and the symbol transparency. If you use the first (not available in 1.8) then you see the

effect you describe.

#5 - 2017-05-01 01:21 AM - Giovanni Manghi

The "f-tools" category is being removed from the tracker, changing the category of this ticket to "Processing/QGIS" to not leave the category orphaned.

Files

00_settings.jpg	43.7 KB	2014-06-15	wiktor matlakiewicz
01_buffers_18.jpeg	28.5 KB	2014-06-15	wiktor matlakiewicz
02_buffers_22.jpg	20.6 KB	2014-06-15	wiktor matlakiewicz