QGIS Application - Bug report #10570

Shapeburst fills reflects the map canvas edge when used with inverted polygons

2014-06-12 01:57 PM - Knut Karlsen

Status: Closed Priority: Normal

Assignee:

Category: Symbology

Affected QGIS version:masterRegression?:NoOperating System:Easy fix?:No

Pull Request or Patch shapplied:

Crashes QGIS or corrupts data:

Copied to github as #: 18977

Description

Problem

The shapeburst fill I use to make a land polygon (inverted) into ocean gradient reflects the map composers edge in the map composer.

Expectation

The edge of the map composer window should not be considered when drawing the shape burst of an inverted polygon.

I'll update with an image of the case tomorrow.

History

#1 - 2014-06-12 02:10 PM - Nyall Dawson

- Category changed from Map Composer/Printing to Symbology
- Affected QGIS version changed from 2.2.0 to master

This is a result of #9757 - rendered polygons in QGIS are currently clipped to just outside the visible map extent. When #9757 is fixed this will also be fixed as a result.

#2 - 2014-06-12 11:33 PM - Knut Karlsen

- File shape_burst_reflection.png added

Thanks for the feedback. Here is the screenshot as promised. In the top area along the edges you can see the green to black gradient reflecting off the composer edge.

#3 - 2014-06-14 02:14 AM - Nyall Dawson

- Subject changed from Shapeburst fills reflects the composer edge when used with inverted polygons to Shapeburst fills reflects the map canvas edge when used with inverted polygons

#4 - 2017-05-01 01:08 AM - Giovanni Manghi

- Regression? set to No
- Easy fix? set to No

#5 - 2019-03-09 04:09 PM - Giovanni Manghi

- Resolution set to end of life
- Status changed from Open to Closed

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End of life notice: QGIS 2.18 LTR

Source:

http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/

Files

shape_burst_reflection.png 192 KB 2014-06-12 Knut Karlsen

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