

# QGIS Application - Bug report #1048

## Mapserver export writes file in wrong encoding

2008-04-18 01:22 AM - Redmine Admin

|   |                                     |
|---|-------------------------------------|
| <b>Status:</b> Closed   |                                     |
| <b>Priority:</b> Low  |                                     |
| <b>Assignee:</b> nobody -   |                                     |
| <b>Category:</b>  |                                     |
| <b>Affected QGIS version:</b>   | <b>Regression?:</b> No              |
| <b>Operating System:</b> All  | <b>Easy fix?:</b> No                |
| <b>Pull Request or Patch supplied:</b>  | <b>Resolution:</b> fixed            |
| <b>Crashes QGIS or corrupts data:</b>   | <b>Copied to github as #:</b> 11108 |
| <b>Description</b>  |                                     |
| Not all character strings in files .map exported by Mapserver are in UTF-8 encoding. Strings in LAYER object are exported correctly but non-Latin1 characters used in WEB object and in heading of document ("NAME" of MAP object) are replaced by "?". |                                     |

### History

#### #1 - 2009-01-19 10:30 AM - Paolo Cavallini

The plugin has been replaced by a new one, written in python.

However, essentially the same problem seems to occur, as I get an error when trying to export a project with a high ascii in layer name (città):

An error has occurred while executing Python code:

Traceback (most recent call last):

```
File "/usr/share/qgis/python/plugins/mapserver_export/mapserverexport.py", line 94, in run
    result = exporter.writeMapFile()
File "/usr/share/qgis/python/plugins/mapserver_export/ms_export.py", line 103, in writeMapFile
    self.writeMapLayers()
File "/usr/share/qgis/python/plugins/mapserver_export/ms_export.py", line 380, in writeMapLayers
    layer_def += self.simpleRenderer(lyr, symbolNode)
File "/usr/share/qgis/python/plugins/mapserver_export/ms_export.py", line 420, in simpleRenderer
    class_def += "    OUTLINECOLOR " + outlineNode.getAttribute('red') + ' ' + outlineNode.getAttribute('green') + ' ' + outlineNode.getAttribute('blue') +
"\n"
"
[[UnicodeDecodeError]]: 'ascii' codec can't decode byte 0xc3 in position 27: ordinal not in range(128)
```

#### #2 - 2009-01-19 12:39 PM - Martin Dobias

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in (trunk) and (1.0 branch)

#### #3 - 2009-08-22 01:01 AM - Anonymous

Milestone Version 1.0.1 deleted