QGIS Application - Bug report #10446
Batch Processing - Select from open layers - random order

2014-06-03 04:02 PM - Pedro Venâncio

Status:	Closed			
Priority:	High			
Assignee:	Victor Olaya			
Category:	Processing/Core			
Affected QGIS version:	master	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**		
Crashes QGIS or corrupts data:	No	**Copied to github as #:**	18858	

Description

Layers in "Select from open layers" - "Multiple selection" window appear in a random order. It would be important that they appear with some logical order:

- Or alphabetically (preferable, in my opinion);
- Or by the order of the layers in TOC.

Associated revisions

Revision 93511b2f - 2014-06-28 05:07 PM - Victor Olaya

[processing] methods in dataobjects.py now return layers ordered by name

fixes #10446

Revision 50113cda - 2014-07-11 09:16 AM - Victor Olaya

[processing] methods in dataobjects.py now return layers ordered by name

fixes #10446

History

#1 - 2014-06-04 03:51 PM - Pedro Venâncio

This problem is common to all algorithms which use Multiple Selection window. And becomes more severe in cases where the order of the selected rasters is critical, as in the Raster Calculator, where the first grid goes to the GRIDS and the remaining goes to XGRIDS, and are adjusted to first.

I do not know what the feasibility of doing this or the degree of difficulty, but the ideal would be a way to "move" the grids in the list of Multiple Selection window. Or by drag and drop or with UP and DOWN buttons.

#2 - 2014-06-28 07:45 AM - Jürgen Fischer

- Target version changed from Version 2.4 to Future Release - High Priority

#3 - 2014-06-28 08:14 AM - Victor Olaya

- Status changed from Open to Closed

Fixed in changeset commit:"93511b2f825e5f7608bc6d216bdab38ab78f6c76".

#4 - 2015-06-07 04:31 AM - Giovanni Manghi

- Category changed from 94 to Processing/Core

Files

layer_order.png	105 KB	2014-06-03	Pedro Venâncio