

QGIS Application - Bug report #10237

project loads layers not seen in legend

2014-05-12 08:21 AM - Regis Haubourg

Status: Closed	
Priority: Normal	
Assignee:	
Category: Project Loading/Saving	
Affected QGIS version: 2.2.0	Regression?: No
Operating System:	Easy fix?: No
Pull Request or Patch supplied:	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	Copied to github as #: 18676
Description	
<p>Hi,</p> <p>a user here produces qgs with more map layers than really existing in legend tree (24 in legend, with 59 maplayers)</p> <p>I couldn't find a similar opened issue. See attached qgs file.</p> <p>Version used is qgis 2.2. It is possible that issue comes from old 1.8 qgs file, but I can't be sure.</p> <p>Anyway, QGIS should erase unused maplayers in qgs..</p> <p>Régis</p>	

History

#1 - 2014-05-12 08:31 AM - Regis Haubourg

- File CouchesFantomessave2.qgs added

attached qgs

#2 - 2014-05-13 12:17 PM - Giovanni Manghi

we have also seen many times this issue: it seems that when removing layers form a project then sometimes the layers definitions are left inside the qgs file.

This is a serious issue and should be discussed in detail in the dev mailing list.

#3 - 2014-05-14 05:00 AM - Regis Haubourg

done here: <http://osgeo-org.1560.x6.nabble.com/QGIS-saves-ghost-layers-in-projects-td5140210.html>

#4 - 2014-06-24 01:51 AM - Regis Haubourg

Hi, this very annoying problem still remains. Several users are affected here. I think we can't let that to a normal priority, since there is no way cleaning the problem.

#5 - 2014-06-28 07:45 AM - Jürgen Fischer

- Target version changed from Version 2.4 to Future Release - High Priority

#6 - 2017-05-01 01:08 AM - Giovanni Manghi

- Regression? set to No
- Easy fix? set to No

#7 - 2018-02-25 11:00 AM - Regis Haubourg

- Description updated
- Status changed from Open to Feedback

Does anyone still see ghost layers in project files with 3.0?

#8 - 2018-08-16 11:05 AM - Giovanni Manghi

Regis Haubourg wrote:

| Does anyone still see ghost layers in project files with 3.0?

is this still true on 3.*?

#9 - 2018-08-22 05:25 PM - Regis Haubourg

- Status changed from Feedback to Closed

Not that I know of, let's close.

#10 - 2018-08-22 09:55 PM - Giovanni Manghi

- Resolution set to fixed/implemented

Files

CouchesFantomessave2.qgs	788 KB	2014-05-12	Regis Haubourg
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