

QGIS Application - Bug report #10087

"else" rules are broken in master

2014-04-17 09:17 PM - Nyal Dawson

|   |                |                                     |
|---|----------------|-------------------------------------|
| <b>Status:</b>  | Closed         |                                     |
| <b>Priority:</b>  | High           |                                     |
| <b>Assignee:</b>  | Nathan Woodrow |                                     |
| <b>Category:</b>  | GUI            |                                     |
| <b>Affected QGIS version:</b>   | master         | <b>Regression?:</b> No              |
| <b>Operating System:</b>  |                | <b>Easy fix?:</b> No                |
| <b>Pull Request or Patch supplied:</b>  | No             | <b>Resolution:</b> duplicate        |
| <b>Crashes QGIS or corrupts data:</b>   | No             | <b>Copied to github as #:</b> 18555 |
| <b>Description</b>  |                |                                     |
| <p>The "else" rule which was added in 2.2 is broken in current master. It's now reported as an invalid expression and doesn't evaluate correctly.</p> |                |                                     |

History

#1 - 2014-05-30 12:33 PM - Jürgen Fischer

- Category set to Symbolology

#2 - 2014-05-31 05:01 AM - Nathan Woodrow

- Target version set to Future Release - Nice to have  
- Priority changed from Severe/Regression to High

This is mainly just a failing of the UI. You can't use the expression builder to add a ELSE rule as ELSE is a special rule based rendering thing.

#3 - 2014-06-20 08:45 AM - Jürgen Fischer

- Category changed from Symbolology to GUI

#4 - 2015-10-12 12:45 AM - Nyal Dawson

- Resolution set to duplicate  
- Status changed from Open to Closed

Duplicate of #8591