

QGIS Application - Bug report #10010

In Interpolation tool use z-coordinate should be unchecked before disable it

2014-04-07 07:58 AM - Luca Casagrande

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	Processing/QGIS	
Affected QGIS version:	2.2.0	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 18498
Description		
<p>Test data:</p> <p><a href="https://dl.dropboxusercontent.com/u/348430/QGIS/test-data.zip">https://dl.dropboxusercontent.com/u/348430/QGIS/test-data.zip</a></p> <ol style="list-style-type: none"><li>1. Load both data inside QGIS and start interpolation tool</li><li>2. Choose entities layer and check <b>use Z-coordinates for interpolation</b></li><li>3. Choose points layer and select column elev</li></ol> <p>The <b>use Z-coordinate for interpolation</b> is disabled (because the points layer is not 3d), but the checkbox is still checked. This force the use of Z-coordinates.</p> <p>This option should be unchecked before disable it.</p>		

Associated revisions

Revision 12252030 - 2017-05-01 12:00 PM - Alexander Bruy

[processing] uncheck Z-coordinate on layer change in Interpolation algorithm (fix #10010)

History

#1 - 2017-02-09 12:47 PM - Alexander Bruy

- Priority changed from Low to Normal
- Operating System deleted (Linux)
- Category changed from Rasters to Processing/QGIS

#2 - 2017-05-01 01:08 AM - Giovanni Manghi

- Regression? set to No
- Easy fix? set to No

#3 - 2017-05-01 12:00 PM - Alexander Bruy

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|12252030ac3e06ff9cc7eb86152f6068af267b94.