QGIS Application - Feature request #7319 Create class for each Edit type

2013-03-11 12:39 AM - Denis Rouzaud

Status:	Closed		
Priority:	Normal		
Assignee:	Nathan Woodrow		
Category:	Vectors		
Pull Request or Patch swapplied:		Resolution:	
Easy fix?:	No	Copied to github as #: 16309	
Description			

With addition of editable option for all edit types (#6562), the "immutable" edit type is useless.

Right now, edit types are saved as numbers in the the project. Just removing the immutable edit type, will lead to a switch of one in the list, and will bring a compatibility issue with older project.

Nathan's idea is to create a class for each edit type, with its id (the old enum value) and the 3 methods: createEditor, setValue, getValue.

Associated revisions

Revision ea91b6fe - 2014-05-22 10:50 PM - Matthias Kuhn

[FEATURE] Port editor widgets to new API

Create a new widget for for attribute form

fix #10281 fix #7319 fix #7013 fix #9335 fix #4417

History

#1 - 2014-05-22 01:52 PM - Matthias Kuhn

- Status changed from Open to Closed

Fixed in changeset commit:"ea91b6fe4a21ff741de918a11d0f2a26a291c1e2".