QGIS Application - Feature request #5913 Symbol rotation should work for polygons fills

2012-06-30 05:29 AM - Giovanni Manghi

Status:	Closed			
Priority:	High			
Assignee:				
Category:	Symbology			
Pull Request or Patch symplied:		Resolution:	fixed/implemented	
Easy fix?:	No	Copied to github as #: 15356		
Description		•		

In the style tab, "advanced -> rotation field" does not seems to have any effect on polygon fills.

Well, it works only for SVG fills/line pattern fills /point pattern fills, but **only** if are used within the "single symbol" renderer. In any other renderer they don't work anyway.

History

#1 - 2012-06-30 05:43 AM - Jürgen Fischer

- Subject changed from Symbol rotation does not work for polygons fills to Symbol rotation should work for polygons fills
- Tracker changed from Bug report to Feature request

#2 - 2012-07-01 01:51 AM - Martin Dobias

- Assignee deleted (Martin Dobias)

#3 - 2012-10-06 02:17 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

#4 - 2014-06-12 02:40 AM - Giovanni Manghi

- Resolution set to fixed/implemented
- Status changed from Open to Closed

it works with the (new) data defined properties.