

# QGIS Application - Bug report #20634

## QGIS 3.4.1 crashes when idle

2018-11-26 09:19 PM - ariel loncarich

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Unknown	
<b>Affected QGIS version:</b> 3.4.1	<b>Regression?:</b> No
<b>Operating System:</b> windows 10	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b> No	<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b> Yes	<b>Copied to github as #:</b> 28454
<b>Description</b>	
<b>User Feedback</b>	
It happened several times when QGIS is idle (working in other app)	
<b>Report Details</b>	
<b>Crash ID:</b> 46bdfc53c9e65ba01bf6e65f60a8fdcad5a2dd77	
<b>Stack Trace</b>	
QgsWinNative::initializeMainWindow : QAbstractEventDispatcher::filterNativeEvent : CallWindowProcW : CallWindowProcW : GetMenuState : KiUserCallbackDispatcher : NtUserPeekMessage : PeekMessageW : PeekMessageW : QEventDispatcherWin32::processEvents : qt_plugin_query_metadata : QEventLoop::exec : QCoreApplication::exec : main : BaseThreadInitThunk : RtlUserThreadStart :	
<b>QGIS Info</b>	
QGIS Version: 3.4.1-Madeira QGIS code revision: commit:383851c597 Compiled against Qt: 5.11.2 Running against Qt: 5.11.2 Compiled against GDAL: 2.3.2 Running against GDAL: 2.3.2	
<b>System Info</b>	
CPU Type: x86_64 Kernel Type: winnt Kernel Version: 10.0.17134	
<b>Related issues:</b>	
Duplicates QGIS Application - Bug report # 20386: Program crashes in idle phase	<b>Closed</b> <b>2018-11-06</b>

### History

#1 - 2018-11-26 09:20 PM - Giovanni Manghi

- Resolution set to duplicate
- Status changed from Open to Closed

Duplicate of a ton of identical reports, fixed for 3.4.2.

**#2 - 2018-11-27 09:51 AM - Jürgen Fischer**

- Duplicates Bug report #20386: Program crashes in idle phase added