

QGIS Application - Bug report #18277

Data loss When Saving Multiedit with Null

2018-02-28 10:37 PM - Ryan Desmond

Status: Closed	
Priority: High	
Assignee:	
Category: Attribute table	
Affected QGIS version: 3.2.1	Regression?: Yes
Operating System: Ubuntu 16.04	Easy fix?: No
Pull Request or Patch supplied: No	Resolution: no timely feedback
Crashes QGIS or corrupts data: Yes	Copied to github as #: 26168
Description	
Procedure	
<ol style="list-style-type: none">1. Create a new scratch layer (All defaults is okay)2. Open the attribute table in edit mode3. Create a new Field, Add a name (Other parameters default)4. Enable multi-edit5. Click toggle editing6. Click close without saving	
Crash	
Notes:	
- Features needn't be made -- but it will still crash with one	

History

#1 - 2018-02-28 10:39 PM - Ryan Desmond

Tested against master -- also fails with:

Thread 1 "qgis" received signal SIGSEGV, Segmentation fault.

#2 - 2018-03-01 10:54 AM - Giovanni Manghi

- Regression? changed from No to Yes
- Priority changed from Normal to High

#3 - 2018-08-10 07:49 PM - Ryan Desmond

I just went through this procedure in 3.2.1. It did not result in a crash, but did cause any features that existed because the attribute table was opened to be removed. So the bug is now a data loss problem.

#4 - 2018-08-13 10:52 AM - Giovanni Manghi

- Subject changed from Crash When Saving Multiedit with Null to Data loss When Saving Multiedit with Null
- Affected QGIS version changed from 3.0.0 to 3.2.1

#5 - 2018-11-08 01:31 PM - Giovanni Manghi

- Status changed from Open to Feedback

Please try on QGIS 3.4.1, if the issue is still valid change the affected version, thanks.

#6 - 2019-02-23 08:36 PM - Jürgen Fischer

- *Resolution set to no timely feedback*

- *Status changed from Feedback to Closed*

Bulk closing 82 tickets in feedback state for more than 90 days affecting an old version. Feel free to reopen if it still applies to a current version and you have more information that clarify the issue.